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Easy Mobile Repairing Technics - Rahul Prajapat
2018-08-16

This book is designed for the help who love to repair any type of mobile phones at home without go to the shop or service centres. they are not have to spend a lot of money for repair your favorite phone. Know about your phone with reading this book and spend money accordingly.

[E-Commerce 2020-2021: Business, Technology and Society, Global Edition](#) - Kenneth C. Laudon 2020-08-17

E-commerce 2021: business.technology.society 16E provides you with an in-depth introduction to the field of e-commerce. We focus on key concepts, and the latest empirical and financial data, that will help you understand and take advantage of the evolving world of opportunity offered by e-commerce, which is dramatically altering the way business is conducted and driving major shifts in the global economy"

Soft Computing for Problem Solving - Jagdish Chand Bansal 2018-10-30

This two-volume book presents outcomes of the 7th International Conference on Soft Computing for Problem

Solving, SocProS 2017. This conference is a joint technical collaboration between the Soft Computing Research Society, Liverpool Hope University (UK), the Indian Institute of Technology Roorkee, the South Asian University New Delhi and the National Institute of Technology Silchar, and brings together researchers, engineers and practitioners to discuss thought-provoking developments and challenges in order to select potential future directions The book presents the latest advances and innovations in the interdisciplinary areas of soft computing, including original research papers in the areas including, but not limited to, algorithms (artificial immune systems, artificial neural networks, genetic algorithms, genetic programming, and particle swarm optimization) and applications (control systems, data mining and clustering, finance, weather forecasting, game theory, business and forecasting applications). It is a valuable resource for both young and experienced researchers dealing with complex and intricate real-world problems for which finding a solution by traditional methods is a difficult task.

MPLS Fundamentals - Luc De Ghein 2007

"A comprehensive introduction to MPLS theory and practice"--Cover.

Learning Apex Programming - Matt Kaufman 2015-01-31

If you are a developer who has some object-oriented programming experience, Learning Apex Programming is the perfect book for you. This book is most appropriate for developers who wish to gain an understanding of the Force.com platform and how to use Apex to create business applications.

Advances in Decision Sciences, Image Processing, Security and Computer Vision - Suresh Chandra Satapathy 2019-07-25

This book constitutes the proceedings of the First International Conference on Emerging Trends in Engineering (ICETE), held at University College of Engineering and organised by the Alumni Association, University College of Engineering, Osmania University, in Hyderabad, India on 22–23 March 2019. The proceedings of the ICETE are published in three volumes, covering seven areas: Biomedical, Civil, Computer Science, Electrical & Electronics, Electronics & Communication, Mechanical, and Mining Engineering. The 215 peer-reviewed papers from around the globe present the latest state-of-the-art research, and are useful to postgraduate students, researchers, academics and industry engineers working in the respective fields. Volume 2 presents papers on the theme "Advances in Decision Sciences, Image Processing, Security and Computer Vision – International Conference on Emerging Trends in Engineering (ICETE)". It includes state-of-the-art technical contributions in the areas of electronics and communication engineering and electrical and electronics engineering, discussing the latest sustainable developments in fields such as signal

processing and communications; GNSS and VLSI; microwaves and antennas; signal, speech and image processing; power systems; and power electronics.

Leveraging Wikipedia - Merrilee Proffitt 2018-04-02

Speaking directly to librarians, this book shows how libraries can partner with Wikipedia to improve content quality while simultaneously ensuring that library services and collections are more visible on the open web.

Dragonsoul - Kayl Karadjian 2016-10-21

Denyth was born into a world of gray, where color is all but forgotten. He dreams of more, and his dream comes true when he meets a dragon with blue scales and orange eyes. But others learn of the dragon, and soon the two are hunted by a man named Zero out to purge all color. Will they find the land of color before Zero gets to them first?

JavaScript The Complete Reference 3rd Edition - Thomas Powell 2012-07-24

The essential JavaScript resource—fully updated Design, debug, and publish high-performance web pages and applications using tested techniques and best practices from expert developers. The all-new edition of this comprehensive guide has been thoroughly revised and expanded to cover the latest JavaScript features, tools, and programming methods. JavaScript: The Complete Reference, Third Edition provides illustrative examples, line-by-line code samples, and practical development advice—from the core of the language to the various standard and emerging APIs supported by modern web browsers. This in-depth resource covers everything you need to know, whether you're trying to understand the fundamentals of weak typing in JavaScript, reduce your confusion over closures, or perform common tasks like

form validation or Ajax calls. Explore core JavaScript syntax and data types Investigate often confusing concepts such as weak typing and closures Use object-oriented programming the JavaScript way See what changes come from ECMAScript 5 Perform dynamic content updates using DOM methods Handle user-generated events with modern event models Modernize form handling with HTML5 and JavaScript Use the XMLHttpRequest object to create Ajax applications Control animation and multimedia content with JavaScript Generate bitmap graphics with the Canvas API Learn methods to handle the challenges of cross-browser coding Discover defensive development and error handling

Effective IT Service Management - Rob Addy 2010-11-19
This book offers practical guidance on delivering and managing IT services in an effective and efficient manner by extending the IT Infrastructure Library approach. It provides a candid look at the relative merits of the currently accepted wisdom regarding the provision of IT services. The book identifies strengths as well as shortcomings in the accepted status quo, presenting an unbiased view of current methodologies and products.

Crisis in Autocratic Regimes - Johannes Gerschewski 2017

Sams Teach Yourself JavaScript in 24 Hours - Michael Moncur 2006-06-21
JavaScript is one of the easiest, most straightforward ways to enhance a website with interactivity. Sams Teach Yourself JavaScript in 24 Hours, 4th Edition serves as an easy-to-understand tutorial on both scripting basics and JavaScript itself. The book is written in a clear and personable style with an extensive use of practical, complete examples. It also includes material on the

latest developments in JavaScript and web scripting. You will learn how to use JavaScript to enhance web pages with interactive forms, objects, and cookies, as well as how to use JavaScript to work with games, animation, and multimedia.

Python in Education - Nicholas H. Tollervey 2015

DOM Scripting - Jeremy Keith 2011-08-07
With this second edition of the popular DOM Scripting: Web Design with JavaScript and the Document Object Model comes a modern revision to update best practices and guidelines. It includes full coverage of HTML5 in a new, dedicated chapter, and details on JavaScript libraries and how they can help your scripting. The book provides everything you'll need to start using JavaScript and the Document Object Model to enhance your web pages with client-side dynamic effects and user-controlled animation. It shows how JavaScript, HTML5, and Cascading Style Sheets (CSS) work together to create usable, standards-compliant web designs. We'll also cover cross-browser compatibility with DOM scripts and how to make sure they degrade gracefully when JavaScript isn't available. DOM Scripting: Web Design with JavaScript and the Document Object Model focuses on JavaScript for adding dynamic effects and manipulating page structure on the fly using the Document Object Model. You'll start with a crash course in JavaScript and the DOM, then move on to several real-world examples that you'll build from scratch, including dynamic image galleries and dynamic menus. You'll also learn how to manipulate web page styles using the CSS DOM, and create markup on the fly. If you want to create websites that are beautiful, dynamic, accessible, and standards-compliant, this is the book for you!

101 Life Skills Games for Children - Bernie Badegruber 2011

"Collection of games aimed at enhancing children's self-awareness and social and emotional skills, helping them understand and deal with problems in daily interactions with other children and adults"--Provided by publisher.

HTML5: The Definitive Guide - Chuck Musciano 2013-03-15

Put everything you need to know about HTML at your fingertips. Truly a definitive guide, this book covers HTML in detail, explaining how each element works and how it interacts with other elements. You'll find hundreds of examples that show you how to create effective web pages, and how to master advanced features. The seventh edition has been updated to cover HTML5, the rise of WHATWG, new browser capabilities, and an expanded list of elements. HTML: The Definitive Guide covers the latest HTML5 magic while still guiding those of you who need to work with older code. From basic syntax and semantics to guidelines aimed at helping you develop your own distinctive style, this classic is all you need to become fluent in the language of web design. Even the most experienced web professionals will want to keep close at hand. This book: Covers new HTML5 markup and best practices Clearly indicates old and obsolete features Includes coverage of new media features like audio and video Explores HTML on mobile devices Expands coverage of JavaScript Examples emphasize clean maintainable code

China Networks - Jens Damm 2009

Networks ranging from village level to transnational level have always played a crucial role in Chinese society. The contributors to this volume aim to trace the interaction between various networks which have existed from the 19th century to the present day. The

articles deal with theoretical concepts, historical examples, such as non-state responses to the North China Famine (1876 - 1879), the role of missionaries in the modernization of China and disaster management, including recent inter-ethnic business competition in Hong Kong, Han settlers in Xinjiang, temple festivals in Macau and urban migrants' social networks in today's China. By drawing on new material and theoretical frameworks, these studies shed fresh light on the ways in which various forms of networks have shaped Chinese society, while at the same time questioning traditional and rigid perspectives of Chinese society based solely on networks and guanxi.

The Wiley Handbook of Problem-Based Learning - Mahnaz Moallem 2019-04-23

The first book to offer an in-depth exploration of the topic of problem-based learning with contributions from international experts *The Wiley Handbook of Problem-Based Learning* is the first book of its kind to present a collection of original essays that integrate the research and practice of problem-based learning in one comprehensive volume. With contributions from an international panel of leading scholars, researchers, practitioners and educational and training communities, the handbook is an authoritative, definitive, and contemporary volume that clearly demonstrates the impact and scope of research-based practice in problem-based learning (PBL). After many years of its successful implementation in medical education curricula, problem-based learning is now being emphasized and practiced more widely in K-12, higher education, and other professional fields. The handbook provides timely and stimulating advice and reflection on the theory, research, and practice of PBL. Throughout the book the

contributors address the skills needed to implement PBL in the classroom and the need for creating learning environments that are active, collaborative, experiential, motivating and engaging. This important resource: Addresses the need for a comprehensive resource to problem-based learning research and implementation Contains contributions from an international panel of experts on the topic Offers a rich collection of scholarly writings that challenge readers to refresh their knowledge and rethink their assumptions Takes an inclusive approach that addresses the theory, design, and practice of problem-based learning Includes guidelines for instructional designers, and implementation and assessment strategies for practitioners Written for academics, students, and practitioners in education, *The Wiley Handbook of Problem-Based Learning* offers a key resource to the most recent information on the research and practice of problem-based learning.

Turkey and European Integration - Nergis Canefe
2004-08-02

This book examines the important issue of Turkey's relationship with Europe. The authors uniquely present the Turkish view of integration within the broad context of the debates on Europeanisation and sovereignty, but with a specific focus on the internal debates and issues in Turkey itself. Key issues considered include populism, economic policy design, nationalism, Islam, human rights, business, public attitudes to Europeanisation and the position of the Turkish polity.

How to Save the World - Katie Patrick 2019-05

You want to change the world. You want your work to have meaning. Maybe you're even audacious enough to want saving the world to be fun. What if saving the Earth

were a game? Not just any game, but the greatest game we've ever played. This workbook helps social and environmental change professionals learn how to implement powerful techniques from the fields of game design, behavioral psychology, design, data science, and storytelling, that are not only proven to have impact, but also can make your project fun. In a 10-step framework of exercises, tutorials, and case studies, *How to Save the World* will teach you the art of changing the world - and it's often not what you think. Did you know that just by putting a sign above a recycling bin that showed people the number of cans inside increased the recycling rate by 67 percent? Or when people standing in line at a cafe were told that other customers before them had ordered a vegetarian meal, that this simple intervention doubled the total rate of vegetarian meal orders? As you implement these academically researched and measurement-driven techniques, *How to Save the World* will drive you to dig into your creativity and unearth your greatest ideas that shift the numbers on the causes you most care about, so you can experience the joy and satisfaction of seeing your work really, actually change the world every single day.

E-commerce - Kenneth C. Laudon 2016

For undergraduate and graduate courses in business. Understanding The Vast And Expanding Field of E-Commerce Laudon's *E-Commerce 2016: Business, Technology, Society* emphasizes three driving forces behind the expanding field of e-commerce: technology change, business development, and social issues. A conceptual framework uses the templates of many modern-day companies to further demonstrate the differences and complexities in e-commerce today. An in-depth investigation of companies such as Uber, Pinterest, and Apple kick-off the course

while preparing students for real-life scenarios. In the Twelfth Edition, Laudon and Traver add new or update existing case studies to match developments in the e-commerce field as they exist in today's tech world. They built in additional video cases for each chapter, making the material even more accessible to students as they prepare for their future roles in business.

2017 5th International Conference on Cyber and IT Service Management (CITSM) - IEEE Staff 2017-08-08

In the general area of computer science and information system It provides a forum for presenting and discussing the latest innovations, results and developments in cyber networks, pervasive systems, cloud environments, enterprise and IT related to service management

Superheresies - Chuck Pineau 2019-12-30

Three stories starring Golden Age heroes and featuring existential themes.

Core HTML5 Canvas - David Geary 2012-05-14

One of HTML5's most exciting features, Canvas provides a powerful 2D graphics API that lets you implement everything from word processors to video games. In *Core HTML5 Canvas*, best-selling author David Geary presents a code-fueled, no-nonsense deep dive into that API, covering everything you need to know to implement rich and consistent web applications that run on a wide variety of operating systems and devices. Succinctly and clearly written, this book examines dozens of real-world uses of the Canvas API, such as interactively drawing and manipulating shapes, saving and restoring the drawing surface to temporarily draw shapes and text, and implementing text controls. You'll see how to keep your applications responsive with web workers when you filter images, how to implement smooth animations, and how to create layered, 3D scrolling backgrounds with parallax.

In addition, you'll see how to implement video games with extensive coverage of sprites, physics, collision detection, and the implementation of a game engine and an industrial-strength pinball game. The book concludes by showing you how to implement Canvas-based controls that you can use in any HTML5 application and how to use Canvas on mobile devices, including iOS5. This authoritative Canvas reference covers The canvas element—using it with other HTML elements, handling events, printing a canvas, and using offscreen canvases Shapes—drawing, dragging, erasing, and editing lines, arcs, circles, curves, and polygons; using shadows, gradients, and patterns Text—drawing, positioning, setting font properties; building text controls Images—drawing, scaling, clipping, processing, and animating Animations—creating smooth, efficient, and portable animations Sprites—implementing animated objects that have painters and behaviors Physics—modeling physical systems (falling bodies, pendulums, and projectiles), and implementing tweening for nonlinear motion and animation Collision detection—advanced techniques, clearly explained Game development—all aspects of game development, such as time-based motion and high score support, implemented in a game engine Custom controls—infrastructure for implementing custom controls; implementing progress bars, sliders, and an image panner Mobile applications—fitting Canvas apps on a mobile screen, using media queries, handling touch events, and specifying iOS5 artifacts, such as app icons Throughout the book, Geary discusses high-quality, reusable code to help professional developers learn everything they really need to know, with no unnecessary verbiage. All of the book's code and live demonstrations of key

techniques are available at corehtml5canvas.com.
E-commerce Essentials - Kenneth C. Laudon 2014
Based on the authors' market-leading E-Commerce. Business. Technology. Society., this brief book offers the same thought-provoking and current content but in a brief format. E-Commerce Essentials emphasizes the three major driving forces behind E-commerce--technology change, business development, and social issues--to provide a coherent conceptual framework for understanding the field.

Lady Clare - Alfred Tennyson Baron Tennyson 1884

Advances in Decision Sciences, Image Processing, Security and Computer Vision - Suresh Chandra Satapathy 2019-07-12

This book constitutes the proceedings of the First International Conference on Emerging Trends in Engineering (ICETE), held at University College of Engineering and organised by the Alumni Association, University College of Engineering, Osmania University, in Hyderabad, India on 22–23 March 2019. The proceedings of the ICETE are published in three volumes, covering seven areas: Biomedical, Civil, Computer Science, Electrical & Electronics, Electronics & Communication, Mechanical, and Mining Engineering. The 215 peer-reviewed papers from around the globe present the latest state-of-the-art research, and are useful to postgraduate students, researchers, academics and industry engineers working in the respective fields. Volume 1 presents papers on the theme “Advances in Decision Sciences, Image Processing, Security and Computer Vision – International Conference on Emerging Trends in Engineering (ICETE)”. It includes state-of-the-art technical contributions in the area of

biomedical and computer science engineering, discussing sustainable developments in the field, such as instrumentation and innovation, signal and image processing, Internet of Things, cryptography and network security, data mining and machine learning.

Sensor Technology for Smart Homes - Juan Ye 2021-04-21

This Special Issue presents the recent advances in sensor technologies for smart homes, including fiber Bragg grating (FBG) sensors for detecting the presence and number of occupants, the Internet of things for monitoring CO2 concentration, and designing a novel eye-tracking system for monitoring and controlling a smart home, and infrared thermal sensors for fall detection. Such new explorations are pushing the boundary of sensing technologies and, thus, will have more profound implications for the future smart home. Advanced machine learning and data mining algorithms have been proposed to address sensor failure, appliance identification, and human activity recognition in a home environment. These results will enable a promising, sustainable deployment of sensing technologies. A novel multi-agent gamification system is proposed for managing tasks between household members and between families, which demonstrate another dimension of future smart home application. This Special Issue concludes with a review on sensors for human activity recognition. This work paves the roadmap for deploying smart home systems in different socioeconomic contexts. The whole Special Issue has significantly helped to shape our understanding of the strength, implications, and barriers of deploying long-term, sustainable, sensor technologies for smart homes.

Universal Access in HCI - Constantine Stephanidis 2001-08-01

Please see Volume I for a full description.

Marketing Wisdom - Kartikeya Kompella 2018-08-30

This book represents the work of some of the contemporary world leaders in marketing. The contributors are authors of a set of path-breaking books on marketing. To ensure sufficient depth of coverage, the contributors have taken the essence of their earlier books and combined it with their latest understanding and cases. This has served to enhance the content and put it in the readers' current context. It is common knowledge that keeping pace with the growing application of marketing requires a novel approach. With new ideas and nuances being discovered every day, it has become a real challenge for marketers and students of marketing to keep up to date on important contemporary marketing concepts. Given its unique approach and thoughtful curation, this book presents readers with diversity of perspectives along with a unique depth of thinking.

E-commerce - Kenneth C. Laudon 2011

This text emphasizes the three major driving forces behind e-commerce: technological change, business development, and social issues, to provide a coherent conceptual framework for understanding the field.

Knowledge Justice - Sofia Y. Leung 2021-04-13

Black, Indigenous, and Peoples of Color--reimagine library and information science through the lens of critical race theory. In Knowledge Justice, Black, Indigenous, and Peoples of Color scholars use critical race theory (CRT) to challenge the foundational principles, values, and assumptions of Library and Information Science and Studies (LIS) in the United States. They propel CRT to center stage in LIS, to push the profession to understand and reckon with how white supremacy affects practices, services, curriculum,

spaces, and policies.

Keep Calm and Drink Wine - William Turner 2019-08-09

Cool writing journals with inspirational and hilarious quotes are the best choice for women, men, and adults to go spend their everyday with fun. Get this amazing sarcastic and hilarious journal and take it to work with you. Write all your important tasks, activities, and daily schedule in this journal and plan your entire day. 6x9 is the perfect size for handling. With matte finish and high quality white paper, this makes up to be the best journal you can get to plan your everyday routine. Maintaining a journal is a healthy activity.

Ergonomics - K. H. E. Kroemer 1994

Written by a practicing ergonomics engineer, this new text explores the "why" and "how" of human engineering/ergonomics. It discusses physical as well as mental capacities of the human; considers how to design the work task, tools, the interface with the machine, and safe work procedures; and addresses the issues of cumulative trauma, back problems, design for the handicapped; and more.

Advanced Fuzzy Logic Technologies in Industrial Applications - Ying Bai 2007-01-17

This book introduces a dynamic, on-line fuzzy inference system. In this system membership functions and control rules are not determined until the system is applied and each output of its lookup table is calculated based on current inputs. The book describes the real-world uses of new fuzzy techniques to simplify readers' tuning processes and enhance the performance of their control systems. It further contains application examples.

International Conference on Emerging Trends in Engineering (ICETE) - Suresh Chandra Satapathy 2019-07-26

This book constitutes the proceedings of the First International Conference on Emerging Trends in Engineering (ICETE), held at University College of Engineering and organised by the Alumni Association, University College of Engineering, Osmania University, in Hyderabad, India on 22–23 March 2019. The proceedings of the ICETE are published in three volumes, covering seven areas: Biomedical, Civil, Computer Science, Electrical & Electronics, Electronics & Communication, Mechanical, and Mining Engineering. The 215 peer-reviewed papers from around the globe present the latest state-of-the-art research, and are useful to postgraduate students, researchers, academics and industry engineers working in the respective fields. This volume presents state-of-the-art, technical contributions in the areas of civil, mechanical and mining engineering, discussing sustainable developments in fields such as water resource engineering, structural engineering, geotechnical and transportation engineering, mining engineering, production and industrial engineering, thermal engineering, design engineering, and production engineering.

JavaScript Bible - Danny Goodman 2010-09-23

The bestselling JavaScript reference, now updated to reflect changes in technology and best practices As the most comprehensive book on the market, the JavaScript Bible is a classic bestseller that keeps you up to date on the latest changes in JavaScript, the leading technology for incorporating interactivity into Web pages. Part tutorial, part reference, this book serves as both a learning tool for building new JavaScript skills as well as a detailed reference for the more experienced JavaScript user. You'll get up-to-date coverage on the latest JavaScript practices that have

been implemented since the previous edition, as well as the most updated code listings that reflect new concepts. Plus, you'll learn how to apply the latest JavaScript exception handling and custom object techniques. Coverage includes: JavaScript's Role in the World Wide Web and Beyond Developing a Scripting Strategy Selecting and Using Your Tools JavaScript Essentials Your First JavaScript Script Browser and Document Objects Scripts and HTML Documents Programming Fundamentals Window and Document Objects Forms and Form Elements Strings, Math, and Dates Scripting Frames and Multiple Windows Images and Dynamic HTML The String Object The Math, Number, and Boolean Objects The Date Object The Array Object JSON - Native JavaScript Object Notation E4X - Native XML Processing Control Structures and Exception Handling JavaScript Operators Function Objects and Custom Objects Global Functions and Statements Document Object Model Essentials Generic HTML Element Objects Window and Frame Objects Location and History Objects Document and Body Objects Link and Anchor Objects Image, Area, Map, and Canvas Objects Event Objects Practical examples of working code round out this new edition and contribute to helping you learn JavaScript quickly yet thoroughly.

Secrets of the JavaScript Ninja - John Resig 2013-01-17
Summary Secrets of the Javascript Ninja takes you on a journey towards mastering modern JavaScript development in three phases: design, construction, and maintenance. Written for JavaScript developers with intermediate-level skills, this book will give you the knowledge you need to create a cross-browser JavaScript library from the ground up. About this Book You can't always attack software head-on. Sometimes you come at it sideways or sneak up from behind. You need to master an arsenal of

tools and know every stealthy trick. You have to be a ninja. *Secrets of the JavaScript Ninja* leads you down the pathway to JavaScript enlightenment. This unique book starts with key concepts, like the relationships between functions, objects, and closures, taught from the master's perspective. You'll grow from apprentice to ninja as you soak up fresh insights on the techniques you use every day and discover features and capabilities you never knew about. When you reach the final chapters, you'll be ready to code brilliant JavaScript applications and maybe even write your own libraries and frameworks. You don't have to be a ninja to read this book—just be willing to become one. Are you ready? Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Functions, objects, closures, regular expressions, and more Seeing applications and libraries from the right perspective Dealing with the complexities of cross-browser development Modern JavaScript design About the Authors John Resig is an acknowledged JavaScript authority and the creator of the jQuery library. Bear Bibeault is a web developer and coauthor of *Ajax in Practice*, *Prototype and Scriptaculous in Action*, and *jQuery in Action* from Manning. Table of Contents PART 1 PREPARING FOR TRAINING Enter the ninja Arming with testing and debugging PART 2 APPRENTICE TRAINING Functions are fundamental Wielding functions Closing in on closures Object-orientation with prototypes Wrangling regular expressions Taming threads and timers PART 3 NINJA TRAINING Ninja alchemy: runtime code evaluation With statements Developing cross-browser strategies Cutting through attributes, properties, and CSS PART 4 MASTER TRAINING Surviving events Manipulating the DOM CSS selector engines

HTML5: Up and Running - Mark Pilgrim 2010-08-06

If you don't know about the new features available in HTML5, now's the time to find out. This book provides practical information about how and why the latest version of this markup language will significantly change the way you develop for the Web. HTML5 is still evolving, yet browsers such as Safari, Mozilla, Opera, and Chrome already support many of its features -- and mobile browsers are even farther ahead. *HTML5: Up & Running* carefully guides you through the important changes in this version with lots of hands-on examples, including markup, graphics, and screenshots. You'll learn how to use HTML5 markup to add video, offline capabilities, and more -- and you'll be able to put that functionality to work right away. Learn new semantic elements, such as `<video>`, `<audio>`, and `<canvas>`. Meet Canvas, a 2D drawing surface you can program with JavaScript. Embed video in your web pages without third-party plugins. Use Geolocation to let web application visitors share their physical location. Take advantage of local storage capacity that goes way beyond cookies. Build offline web applications that work after network access is disconnected. Learn about several new input types for web forms. Create your own custom vocabularies in HTML5 with microdata.

2017 IEEE 6th Global Conference on Consumer Electronics (GCCE) - 2017

2017 IEEE 6th Global Conference on Consumer Electronics (GCCE 2017) is asking for submissions of technical papers for Oral, Demo, and Poster presentations. The IEEE GCCE 2017 will bring together top technical professionals from the consumer electronics industry and academia to exchange information and results of state of the art work on systems, circuits, technologies,

processes and applications Student papers are

particularly encouraged.