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[Google BigQuery: The Definitive Guide](#) - Valliappa Lakshmanan
2019-10-23

Work with petabyte-scale datasets while building a collaborative, agile workplace in the process. This practical book is the canonical reference to Google BigQuery, the query engine that lets you conduct interactive analysis of large datasets. BigQuery enables enterprises to efficiently store, query, ingest, and learn from their data in a convenient framework. With this book, you'll examine how to analyze data at scale to derive insights from large datasets efficiently. Valliappa Lakshmanan, tech lead for Google Cloud Platform, and Jordan Tigani, engineering director for the BigQuery team, provide best practices for modern data warehousing within an autoscaled, serverless public cloud. Whether you want to explore parts of BigQuery you're not familiar with or prefer to focus on specific tasks, this reference is indispensable.

Advanced UNIX Programming - Marc J. Rochkind 2004-04-29

The classic guide to UNIX® programming-completely updated! UNIX application programming requires a mastery of system-level services. Making sense of the many functions-more than 1,100 functions in the current UNIX specification-is a daunting task, so for years programmers have turned to Advanced UNIX Programming for its clear, expert advice on how to use the key functions reliably. An enormous number of changes have taken place in the UNIX environment since the landmark first

edition. In Advanced UNIX Programming, Second Edition, UNIX pioneer Marc J. Rochkind brings the book fully up to date, with all-new, comprehensive coverage including: POSIX Solaris™ Linux® FreeBSD Darwin, the Mac™ OS X kernel And more than 200 new system calls Rochkind's fully updated classic explains all the UNIX system calls you're likely to need, all in a single volume! Interprocess communication, networking (sockets), pseudo terminals, asynchronous I/O, advanced signals, realtime, and threads Covers the system calls you'll actually use-no need to plow through hundreds of improperly implemented, obsolete, and otherwise unnecessary system calls! Thousands of lines of example code include a Web browser and server, a keystroke recorder/player, and a shell complete with pipelines, redirection, and background processes Emphasis on the practical-ensuring portability, avoiding pitfalls, and much more! Since 1985, the one book to have for mastering UNIX application programming has been Rochkind's Advanced UNIX Programming. Now completely updated, the second edition remains the choice for up-to-the-minute, in-depth coverage of the essential system-level services of the UNIX family of operating systems.

Network Warrior - Gary A. Donahue 2011-05-13

Pick up where certification exams leave off. With this practical, in-depth guide to the entire network infrastructure, you'll learn how to deal with real Cisco networks, rather than the hypothetical situations presented on

exams like the CCNA. Network Warrior takes you step by step through the world of routers, switches, firewalls, and other technologies based on the author's extensive field experience. You'll find new content for MPLS, IPv6, VoIP, and wireless in this completely revised second edition, along with examples of Cisco Nexus 5000 and 7000 switches throughout. Topics include: An in-depth view of routers and routing Switching, using Cisco Catalyst and Nexus switches as examples SOHO VoIP and SOHO wireless access point design and configuration Introduction to IPv6 with configuration examples Telecom technologies in the data-networking world, including T1, DS3, frame relay, and MPLS Security, firewall theory, and configuration, as well as ACL and authentication Quality of Service (QoS), with an emphasis on low-latency queuing (LLQ) IP address allocation, Network Time Protocol (NTP), and device failures

Effective awk Programming - Arnold Robbins 2001-05-23

Effective awk Programming, 3rd Edition, focuses entirely on awk, exploring it in the greatest depth of the three awk titles we carry. It's an excellent companion piece to the more broadly focused second edition. This book provides complete coverage of the gawk 3.1 language as well as the most up-to-date coverage of the POSIX standard for awk available anywhere. Author Arnold Robbins clearly distinguishes standard awk features from GNU awk (gawk)-specific features, shines light into many of the "dark corners" of the language (areas to watch out for when programming), and devotes two full chapters to example programs. A brand new chapter is devoted to TCP/IP networking with gawk. He includes a summary of how the awk language evolved. The book also covers: Internationalization of gawk Interfacing to i18n at the awk level Two-way pipes TCP/IP networking via the two-way pipe interface The new PROCINFO array, which provides information about running gawk Profiling and pretty-printing awk programs In addition to covering the awk language, this book serves as the official "User's Guide" for the GNU implementation of awk (gawk), describing in an integrated fashion the extensions available to the System V Release 4 version of awk that are also available in gawk. As the official gawk User's Guide, this book will also be available electronically, and can be freely copied and distributed under the terms of the Free

Software Foundation's Free Documentation License (FDL). A portion of the proceeds from sales of this book will go to the Free Software Foundation to support further development of free and open source software. The third edition of Effective awk Programming is a GNU Manual and is published by O'Reilly & Associates under the Free Software Foundation's Free Documentation License (FDL). A portion of the proceeds from the sale of this book is donated to the Free Software Foundation to further development of GNU software. This book is also available in electronic form; you have the freedom to modify this GNU Manual, like GNU software. Copies published by the Free Software Foundation raise funds for GNU development.

Pro MERN Stack - Vasan Subramanian 2019-05-11

Assemble the complete stack required to build a modern web app using MongoDB, Express, React, and Node. This book also covers many other complementary tools: React Router, GraphQL, React-Bootstrap, Babel, and Webpack. This new edition will use the latest version of React (React 16) and the latest React Router (React Router 4), which has a significantly different approach to routing compared to React Router 2 which was used in the first edition of the book. Though the primary focus of Pro MERN Stack is to equip you with all that is required to build a full-fledged web application, a large portion of the book will be devoted to React 16. The popular MEAN (MongoDB, Express, AngularJS, Node) stack introduced Single Page Apps (SPAs) and front-end Model-View-Controller (MVC) as new and efficient paradigms. Facebook's React is a technology that competes indirectly with AngularJS. It is not a full-fledged MVC framework. It is a JavaScript library for building user interfaces (in some sense the View part). Yet, it is possible to build a web app by replacing AngularJS with React - hence the term MERN stack What You Will Learn Discover the features of React 16 to get the maximum out of this library Gain the basics of MongoDB, Express, and Node to build a web app Work with other libraries complementary to React, including React-Bootstrap, React Router, and GraphQL Use tools such as Babel and Webpack required to build JavaScript-based SPAs Tie all the components together to build a complete web app. Who This Book Is For Developers and architects who

have prior experience in any web app stack other than the MERN stack will find the book useful to learn about this modern stack. Prior knowledge of JavaScript, HTML, and CSS is required.

The Art of Assembly Language, 2nd Edition - Randall Hyde
2010-03-01

Assembly is a low-level programming language that's one step above a computer's native machine language. Although assembly language is commonly used for writing device drivers, emulators, and video games, many programmers find its somewhat unfriendly syntax intimidating to learn and use. Since 1996, Randall Hyde's *The Art of Assembly Language* has provided a comprehensive, plain-English, and patient introduction to 32-bit x86 assembly for non-assembly programmers. Hyde's primary teaching tool, High Level Assembler (or HLA), incorporates many of the features found in high-level languages (like C, C++, and Java) to help you quickly grasp basic assembly concepts. HLA lets you write true low-level code while enjoying the benefits of high-level language programming. As you read *The Art of Assembly Language*, you'll learn the low-level theory fundamental to computer science and turn that understanding into real, functional code. You'll learn how to: -Edit, compile, and run HLA programs -Declare and use constants, scalar variables, pointers, arrays, structures, unions, and namespaces -Translate arithmetic expressions (integer and floating point) -Convert high-level control structures This much anticipated second edition of *The Art of Assembly Language* has been updated to reflect recent changes to HLA and to support Linux, Mac OS X, and FreeBSD. Whether you're new to programming or you have experience with high-level languages, *The Art of Assembly Language, 2nd Edition* is your essential guide to learning this complex, low-level language.

Fullstack React - Accomazzo Anthony 2017-03

LEARN REACT TODAY The up-to-date, in-depth, complete guide to React and friends. Become a ReactJS expert today

Stack Frames - Giuseppe Di Cataldo 2016-09-28

Teaches you exactly how program memory content and organization is vital for computer security, especially Unix-like operating systems. You

will learn how it is manipulated to take control of a computer system, as well as the countermeasures that system designers set up to avoid this. Neither a guide for hackers nor an all-out theory book, this book is ideal for anyone studying computer security who wants to learn by doing. Using a practical approach, you will understand how stack frames relate to hardware and software theory and the various GNU/Linux distributions, before moving on to Base 2, 8 and 16 notations, executables and libraries. Lastly you will go in-depth to understand the intricacies of stack frames. A vital resource for all computer security students and enthusiasts, add *Stack Frames: A Look Inside* to your library today. What You Will Learn In-depth knowledge on activation records of functions, and how this information can be used. A better understanding on how conventions used by compilers work. Clarify some concepts on libraries and their relationship with executable programs. Get, or recall, technical skills using compilers, debuggers, and other tools. Who This Book Is For The book is suitable for college students with a good knowledge of the C language, who are interested in deepening their study of the content and organization of program memory, namely the activation records of functions, as regards possible implications in computer security. A basic knowledge of both the Assembly language and the UNIX operating system is certainly helpful, as well as some practice with compilers and debuggers; but they are not compulsory.

[Dive Into Systems](#) - Suzanne J. Matthews 2022-09-20

Dive into Systems is a vivid introduction to computer organization, architecture, and operating systems that is already being used as a classroom textbook at more than 25 universities. This textbook is a crash course in the major hardware and software components of a modern computer system. Designed for use in a wide range of introductory-level computer science classes, it guides readers through the vertical slice of a computer so they can develop an understanding of the machine at various layers of abstraction. Early chapters begin with the basics of the C programming language often used in systems programming. Other topics explore the architecture of modern computers, the inner workings of operating systems, and the assembly languages that translate human-

readable instructions into a binary representation that the computer understands. Later chapters explain how to optimize code for various architectures, how to implement parallel computing with shared memory, and how memory management works in multi-core CPUs. Accessible and easy to follow, the book uses images and hands-on exercise to break down complicated topics, including code examples that can be modified and executed.

Think Julia - Ben Lauwens 2019-04-05

If you're just learning how to program, Julia is an excellent JIT-compiled, dynamically typed language with a clean syntax. This hands-on guide uses Julia 1.0 to walk you through programming one step at a time, beginning with basic programming concepts before moving on to more advanced capabilities, such as creating new types and multiple dispatch. Designed from the beginning for high performance, Julia is a general-purpose language ideal for not only numerical analysis and computational science but also web programming and scripting. Through exercises in each chapter, you'll try out programming concepts as you learn them. Think Julia is perfect for students at the high school or college level as well as self-learners and professionals who need to learn programming basics. Start with the basics, including language syntax and semantics Get a clear definition of each programming concept Learn about values, variables, statements, functions, and data structures in a logical progression Discover how to work with files and databases Understand types, methods, and multiple dispatch Use debugging techniques to fix syntax, runtime, and semantic errors Explore interface design and data structures through case studies

Web Development with Node and Express - Ethan Brown 2014-07

Learn how to build dynamic web applications with Express, a key component of the Node/JavaScript development stack. In this hands-on guide, author Ethan Brown teaches you the fundamentals through the development of a fictional application that exposes a public website and a RESTful API. You'll also learn web architecture best practices to help you build single-page, multi-page, and hybrid web apps with Express. Express strikes a balance between a robust framework and no framework at all,

allowing you a free hand in your architecture choices. With this book, frontend and backend engineers familiar with JavaScript will discover new ways of looking at web development. Create webpage templating system for rendering dynamic data Dive into request and response objects, middleware, and URL routing Simulate a production environment for testing and development Focus on persistence with document databases, particularly MongoDB Make your resources available to other programs with RESTful APIs Build secure apps with authentication, authorization, and HTTPS Integrate with social media, geolocation, and other third-party services Implement a plan for launching and maintaining your app Learn critical debugging skills This book covers Express 4.0.

Advanced Bash Scripting Guide - Mendel Cooper

Practical C++ Programming - Steve Oualline 2002-12

C++ is a powerful, highly flexible, and adaptable programming language that allows software engineers to organize and process information quickly and effectively. But this high-level language is relatively difficult to master, even if you already know the C programming language. The new second edition of "Practical C++ Programming is a complete introduction to the C++ language for programmers who are learning C++. Reflecting the latest changes to the C++ standard, this new edition takes a useful down-to-earth approach, placing a strong emphasis on how to design clean, elegant code. In short, to-the-point chapters, all aspects of programming are covered including style, software engineering, programming design, object-oriented design, and debugging. It also covers common mistakes and how to find (and avoid) them. End of chapter exercises help you ensure you've mastered the material. Steve Oualline's clear, easy-going writing style and hands-on approach to learning make "Practical C++ Programming a nearly painless way to master this complex but powerful programming language.

Threat Modeling - Izar Tarandach 2020-11-13

Threat modeling is one of the most essential--and most misunderstood--parts of the development lifecycle. Whether you're a security practitioner or a member of a development team, this book will help you gain a better

understanding of how you can apply core threat modeling concepts to your practice to protect your systems against threats. Contrary to popular belief, threat modeling doesn't require advanced security knowledge to initiate or a Herculean effort to sustain. But it is critical for spotting and addressing potential concerns in a cost-effective way before the code's written--and before it's too late to find a solution. Authors Izar Tarandach and Matthew Coles walk you through various ways to approach and execute threat modeling in your organization. Explore fundamental properties and mechanisms for securing data and system functionality Understand the relationship between security, privacy, and safety Identify key characteristics for assessing system security Get an in-depth review of popular and specialized techniques for modeling and analyzing your systems View the future of threat modeling and Agile development methodologies, including DevOps automation Find answers to frequently asked questions, including how to avoid common threat modeling pitfalls

Bash Reference Manual - Chet Ramey 2002

This volume is the official reference manual for GNU Bash, the standard GNU command-line interpreter.

Hack the Stack - Michael Gregg 2006-11-06

This book looks at network security in a new and refreshing way. It guides readers step-by-step through the "stack" -- the seven layers of a network. Each chapter focuses on one layer of the stack along with the attacks, vulnerabilities, and exploits that can be found at that layer. The book even includes a chapter on the mythical eighth layer: The people layer. This book is designed to offer readers a deeper understanding of many common vulnerabilities and the ways in which attacker's exploit, manipulate, misuse, and abuse protocols and applications. The authors guide the readers through this process by using tools such as Ethereal (sniffer) and Snort (IDS). The sniffer is used to help readers understand how the protocols should work and what the various attacks are doing to break them. IDS is used to demonstrate the format of specific signatures and provide the reader with the skills needed to recognize and detect attacks when they occur. What makes this book unique is that it presents the material in a layer by layer approach which offers the readers a way

to learn about exploits in a manner similar to which they most likely originally learned networking. This methodology makes this book a useful tool to not only security professionals but also for networking professionals, application programmers, and others. All of the primary protocols such as IP, ICMP, TCP are discussed but each from a security perspective. The authors convey the mindset of the attacker by examining how seemingly small flaws are often the catalyst of potential threats. The book considers the general kinds of things that may be monitored that would have alerted users of an attack. * Remember being a child and wanting to take something apart, like a phone, to see how it worked? This book is for you then as it details how specific hacker tools and techniques accomplish the things they do. * This book will not only give you knowledge of security tools but will provide you the ability to design more robust security solutions * Anyone can tell you what a tool does but this book shows you how the tool works

Gnuplot in Action - Philipp K. Janert 2016-03-08

Summary Gnuplot in Action, Second Edition is a major revision of this popular and authoritative guide for developers, engineers, and scientists who want to learn and use gnuplot effectively. Fully updated for gnuplot version 5, the book includes four pages of color illustrations and four bonus appendixes available in the eBook. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Gnuplot is an open-source graphics program that helps you analyze, interpret, and present numerical data. Available for Unix, Mac, and Windows, it is well-maintained, mature, and totally free. About the Book Gnuplot in Action, Second Edition is a major revision of this authoritative guide for developers, engineers, and scientists. The book starts with a tutorial introduction, followed by a systematic overview of gnuplot's core features and full coverage of gnuplot's advanced capabilities. Experienced readers will appreciate the discussion of gnuplot 5's features, including new plot types, improved text and color handling, and support for interactive, web-based display formats. The book concludes with chapters on graphical effects and general techniques for understanding data with graphs. It includes four

pages of color illustrations. 3D graphics, false-color plots, heatmaps, and multivariate visualizations are covered in chapter-length appendixes available in the eBook. What's Inside Creating different types of graphs in detail Animations, scripting, batch operations Extensive discussion of terminals Updated to cover gnuplot version 5 About the Reader No prior experience with gnuplot is required. This book concentrates on practical applications of gnuplot relevant to users of all levels. About the Author Philipp K. Janert, PhD, is a programmer and scientist. He is the author of several books on data analysis and applied math and has been a gnuplot power user and developer for over 20 years. Table of Contents PART 1 GETTING STARTED Prelude: understanding data with gnuplot Tutorial: essential gnuplot The heart of the matter: the plot command PART 2 CREATING GRAPHS Managing data sets and files Practical matters: strings, loops, and history A catalog of styles Decorations: labels, arrows, and explanations All about axes PART 3 MASTERING TECHNICALITIES Color, style, and appearance Terminals and output formats Automation, scripting, and animation Beyond the defaults: workflow and styles PART 4 UNDERSTANDING DATA Basic techniques of graphical analysis Topics in graphical analysis Coda: understanding data with graphs

The Python Library Reference - Guido van Rossum 2018-02-03

This book is the first half of The Python Library Reference for Release 3.6.4, and covers chapters 1-18. The second book may be found with ISBN 9781680921090. The original Python Library Reference book is 1920 pages long. This book contains the original page numbers and index, along with the back sections fully intact. While reference-index describes the exact syntax and semantics of the Python language, this library reference manual describes the standard library that is distributed with Python. It also describes some of the optional components that are commonly included in Python distributions. Python's standard library is very extensive, offering a wide range of facilities as indicated by the long table of contents listed below. The library contains built-in modules (written in C) that provide access to system functionality such as file I/O that would otherwise be inaccessible to Python programmers, as well as modules written in Python that provide standardized solutions for many

problems that occur in everyday programming. Some of these modules are explicitly designed to encourage and enhance the portability of Python programs by abstracting away platform-specifics into platform-neutral APIs. This book is available for free as a PDF at python.org. *Programming Persistent Memory* - Steve Scargall 2020-01-09 Beginning and experienced programmers will use this comprehensive guide to persistent memory programming. You will understand how persistent memory brings together several new software/hardware requirements, and offers great promise for better performance and faster application startup times—a huge leap forward in byte-addressable capacity compared with current DRAM offerings. This revolutionary new technology gives applications significant performance and capacity improvements over existing technologies. It requires a new way of thinking and developing, which makes this highly disruptive to the IT/computing industry. The full spectrum of industry sectors that will benefit from this technology include, but are not limited to, in-memory and traditional databases, AI, analytics, HPC, virtualization, and big data. *Programming Persistent Memory* describes the technology and why it is exciting the industry. It covers the operating system and hardware requirements as well as how to create development environments using emulated or real persistent memory hardware. The book explains fundamental concepts; provides an introduction to persistent memory programming APIs for C, C++, JavaScript, and other languages; discusses RMDA with persistent memory; reviews security features; and presents many examples. Source code and examples that you can run on your own systems are included. What You'll Learn Understand what persistent memory is, what it does, and the value it brings to the industry Become familiar with the operating system and hardware requirements to use persistent memory Know the fundamentals of persistent memory programming: why it is different from current programming methods, and what developers need to keep in mind when programming for persistence Look at persistent memory application development by example using the Persistent Memory Development Kit (PMDK) Design and optimize data structures for persistent memory Study how real-world applications are

modified to leverage persistent memory Utilize the tools available for persistent memory programming, application performance profiling, and debugging Who This Book Is For C, C++, Java, and Python developers, but will also be useful to software, cloud, and hardware architects across a broad spectrum of sectors, including cloud service providers, independent software vendors, high performance compute, artificial intelligence, data analytics, big data, etc.

Learn Ruby the Hard Way - Zed Shaw 2014

Offers a Ruby tutorial featuring fifty-two exercises that cover such topics as installing the Ruby environment, organizing and writing code, strings and text, object-oriented programming, debugging and automated testing, and basic game development.

From Bash to Z Shell - Oliver Kiddle 2007-03-01

* In-depth, unique coverage of ZSH, one of most modern and powerful of all shells. Also covers Bash, the preferred shell for most serious Linux and Unix users. * Very strong author and tech review team: Co-author Peter Stephenson has been involved in the development of Zsh since the 1990s when he started to write the FAQ. For the last few years, he has served as coordinator of the shell's development. Tech Reviewers: Ed Schaefer is the "Shell Corner" columnist for SysAdmin Magazine and Bart Schaefer is one of the lead developers of Zsh development. * Book is immediately useful, packed with short example and suggestions that the reader can put to use in their shell environment. * Extensive coverage of interactive and advanced shell features, including shell extensions, completion functions, and shortcuts. * Great book for users of all expertise; perennial seller.

Think Python - Allen B. Downey 2015-12-02

If you want to learn how to program, working with Python is an excellent way to start. This hands-on guide takes you through the language a step at a time, beginning with basic programming concepts before moving on to functions, recursion, data structures, and object-oriented design. This second edition and its supporting code have been updated for Python 3. Through exercises in each chapter, you'll try out programming concepts as you learn them. Think Python is ideal for students at the high school or

college level, as well as self-learners, home-schooled students, and professionals who need to learn programming basics. Beginners just getting their feet wet will learn how to start with Python in a browser. Start with the basics, including language syntax and semantics Get a clear definition of each programming concept Learn about values, variables, statements, functions, and data structures in a logical progression Discover how to work with files and databases Understand objects, methods, and object-oriented programming Use debugging techniques to fix syntax, runtime, and semantic errors Explore interface design, data structures, and GUI-based programs through case studies
Python for Data Analysis - Wes McKinney 2017-09-25

Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

Head First Python - Paul Barry 2016-11-21

Want to learn the Python language without slogging your way through how-to manuals? With Head First Python, you'll quickly grasp Python's fundamentals, working with the built-in data structures and functions. Then you'll move on to building your very own webapp, exploring database management, exception handling, and data wrangling. If you're

intrigued by what you can do with context managers, decorators, comprehensions, and generators, it's all here. This second edition is a complete learning experience that will help you become a bonafide Python programmer in no time. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Python uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

Presto: The Definitive Guide - Matt Fuller 2020-04-03

Perform fast interactive analytics against different data sources using the Presto high-performance, distributed SQL query engine. With this practical guide, you'll learn how to conduct analytics on data where it lives, whether it's Hive, Cassandra, a relational database, or a proprietary data store. Analysts, software engineers, and production engineers will learn how to manage, use, and even develop with Presto. Initially developed by Facebook, open source Presto is now used by Netflix, Airbnb, LinkedIn, Twitter, Uber, and many other companies. Matt Fuller, Manfred Moser, and Martin Traverso show you how a single Presto query can combine data from multiple sources to allow for analytics across your entire organization. Get started: Explore Presto's use cases and learn about tools that will help you connect to Presto and query data Go deeper: Learn Presto's internal workings, including how to connect to and query data sources with support for SQL statements, operators, functions, and more Put Presto in production: Secure Presto, monitor workloads, tune queries, and connect more applications; learn how other organizations apply Presto

Linux Shell Scripting with Bash - Ken O. Burtch 2004-01-01

The only book available that covers the powerful Bash shell and associated tools that are essential to any Linux programming professional. [Extending OpenStack](#) - Omar Khedher 2018-02-27

Discover new opportunities to empower your private cloud by making the most of the OpenStack universe Key Features This practical guide teaches you how to extend the core functionalities of OpenStack Discover

OpenStack's flexibility by writing custom applications and network plugins Deploy a containerized environment in OpenStack through a hands-on and example-driven approach Book Description OpenStack is a very popular cloud computing platform that has enabled several organizations during the last few years to successfully implement their Infrastructure as a Service (IaaS) platforms. This book will guide you through new features of the latest OpenStack releases and how to bring them into production straightaway in an agile way. It starts by showing you how to expand your current OpenStack setup and how to approach your next OpenStack Data Center generation deployment. You will discover how to extend your storage and network capacity and also take advantage of containerization technology such as Docker and Kubernetes in OpenStack. Additionally, you'll explore the power of big data as a Service terminology implemented in OpenStack by integrating the Sahara project. This book will teach you how to build Hadoop clusters and launch jobs in a very simple way. Then you'll automate and deploy applications on top of OpenStack. You will discover how to write your own plugin in the Murano project. The final part of the book will go through best practices for security such as identity, access management, and authentication exposed by Keystone in OpenStack. By the end of this book, you will be ready to extend and customize your private cloud based on your requirements. What you will learn Explore new incubated projects in the OpenStack ecosystem and see how they work Architect your OpenStack private cloud with extended features of the latest versions Consolidate OpenStack authentication in your large infrastructure to avoid complexity Find out how to expand your computing power in OpenStack on a large scale Reduce your OpenStack storage cost management by taking advantage of external tools Provide easy, on-demand, cloud-ready applications to developers using OpenStack in no time Enter the big data world and find out how to launch elastic jobs easily in OpenStack Boost your extended OpenStack private cloud performance through real-world scenarios Who this book is for This book is for system administrators, cloud architects, and developers who have experience working with OpenStack and are ready to step up and extend its functionalities. A good

knowledge of basic OpenStack components is required. In addition, familiarity with Linux boxes and a good understanding of network and virtualization jargon is required.

The Full Stack Developer - Chris Northwood 2018-11-19

Understand the technical foundations, as well as the non-programming skills needed to be a successful full stack web developer. This book reveals the reasons why a truly successful full stack developer does more than write code. You will learn the principles of the topics needed to help a developer new to agile or full stack working—UX, project management, QA, product management, and more— all from the point of view of a developer. Covering these skills alongside the fundamentals and foundations of modern web development, rather than specifics of current technologies and frameworks (which can age quickly), all programming examples are given in the context of the web as it is in 2018. Although you need to feel comfortable working on code at the system, database, API, middleware or user interface level, depending on the task in hand, you also need to be able to deal with the big picture and the little details. The Full Stack Developer recognizes skills beyond the technical, and gives foundational knowledge of the wide set of skills needed in a modern software development team. What You'll Learn Plan your work including Agile vs Waterfall, tools, scrum, kanban and continuous delivery Translate UX into code: grids, component libraries and style guides Design systems and system architectures (microservices to monoliths) Review patterns for APIs (SOAP, AJAX, REST), defining API domains, patterns for REST APIs and more API goodness Study the various front-end design patterns you need to know Store data, what to consider for security, deployment, in production and more Who This Book Is For New graduates or junior developers who are transitioning to working as part of a larger team structure in a multi-disciplinary teams and developers previously focused on only front-end or back-end dev transitioning into full stack.

Expert C Programming - Peter Van der Linden 1994

Software -- Programming Languages.

JavaScript for Impatient Programmers - Axel Rauschmayer
2019-08-30

This book makes JavaScript less challenging to learn for newcomers, by offering a modern view that is as consistent as possible. Highlights: Get started quickly, by initially focusing on modern features. Test-driven exercises and quizzes available for most chapters (sold separately). Covers all essential features of JavaScript, up to and including ES2019. Optional advanced sections let you dig deeper. No prior knowledge of JavaScript is required, but you should know how to program.

Bash Guide for Beginners (Second Edition) - Machtelt Garrels 2010
The Bash Guide for Beginners (Second Edition) discusses concepts useful in the daily life of the serious Bash user. While a basic knowledge of shell usage is required, it starts with a discussion of shell building blocks and common practices. Then it presents the grep, awk and sed tools that will later be used to create more interesting examples. The second half of the course is about shell constructs such as loops, conditional tests, functions and traps, and a number of ways to make interactive scripts. All chapters come with examples and exercises that will help you become familiar with the theory.

Real World OCaml - Yaron Minsky 2013-11-04

This fast-moving tutorial introduces you to OCaml, an industrial-strength programming language designed for expressiveness, safety, and speed. Through the book's many examples, you'll quickly learn how OCaml stands out as a tool for writing fast, succinct, and readable systems code. Real World OCaml takes you through the concepts of the language at a brisk pace, and then helps you explore the tools and techniques that make OCaml an effective and practical tool. In the book's third section, you'll delve deep into the details of the compiler toolchain and OCaml's simple and efficient runtime system. Learn the foundations of the language, such as higher-order functions, algebraic data types, and modules Explore advanced features such as functors, first-class modules, and objects Leverage Core, a comprehensive general-purpose standard library for OCaml Design effective and reusable libraries, making the most of OCaml's approach to abstraction and modularity Tackle practical programming problems from command-line parsing to asynchronous network programming Examine profiling and interactive debugging

techniques with tools such as GNU gdb

Using SQLite - Jay Kreibich 2010-08-17

Application developers, take note: databases aren't just for the IS group any more. Whether you're developing applications for the desktop, the Web, embedded systems, or operating systems, the SQLite database provides an alternative to heavy-duty client-server databases such as Oracle and MySQL. With this book, you'll get complete guidance for using this small and lightweight database effectively. You'll learn how to make SQLite an integral part of your application to help contain the size and complexity of your project. And you'll discover how much simpler it is to build database-backed applications with SQLite than the database tools you've been using. Get a crash course in data modeling Learn how to use SQLite with scripting languages such as Perl, Python, and Ruby Become familiar with the subset of SQL supported by SQLite

Kubernetes for Full-Stack Developers - 2020-02-04

This book is designed to help newcomers and experienced users alike learn about Kubernetes. Its chapters are designed to introduce core Kubernetes concepts and to build on them to a level where running an application on a production cluster is a familiar, repeatable, and automated process. From there, more advanced topics are introduced, like how to manage a Kubernetes cluster itself.

97 Things Every Cloud Engineer Should Know - Emily Freeman 2020-12-04

If you create, manage, operate, or configure systems running in the cloud, you're a cloud engineer--even if you work as a system administrator, software developer, data scientist, or site reliability engineer. With this book, professionals from around the world provide valuable insight into today's cloud engineering role. These concise articles explore the entire cloud computing experience, including fundamentals, architecture, and migration. You'll delve into security and compliance, operations and reliability, and software development. And examine networking, organizational culture, and more. You're sure to find 1, 2, or 97 things that inspire you to dig deeper and expand your own career. "Three Keys to Making the Right Multicloud Decisions," Brendan O'Leary "Serverless Bad Practices," Manases Jesus Galindo Bello "Failing a Cloud Migration," Lee

Atchison "Treat Your Cloud Environment as If It Were On Premises," Iyana Garry "What Is Toil, and Why Are SREs Obsessed with It?," Zachary Nickens "Lean QA: The QA Evolving in the DevOps World," Theresa Neate "How Economies of Scale Work in the Cloud," Jon Moore "The Cloud Is Not About the Cloud," Ken Corless "Data Gravity: The Importance of Data Management in the Cloud," Geoff Hughes "Even in the Cloud, the Network Is the Foundation," David Murray "Cloud Engineering Is About Culture, Not Containers," Holly Cummins

Beginning PHP and MySQL 5 - W Jason Gilmore 2006-11-25

* This best-selling title has comprehensive discussions about PHP 5, MySQL 5, and how these two popular open source technologies work together to create powerful websites. * Updated to reflect the new features found in MySQL's most significant release to date. Readers are introduced to advanced database features like triggers, stored procedures, and views. They learn how to integrate these new capabilities into their PHP-driven web applications. The book also discusses PHP's new MySQL extension, mysqli, which is required for MySQL versions 4.1 and higher. * Packed with hundreds of practical examples covering all aspects of web development, including forms management, templating, database integration, Web services, security, and session handling.

Linux Device Drivers - Jonathan Corbet 2005-02-07

Provides information on writing a driver in Linux, covering such topics as character devices, network interfaces, driver debugging, concurrency, and interrupts.

SQL Injection Attacks and Defense - Justin Clarke 2012-06-18

What is SQL injection? -- Testing for SQL injection -- Reviewing code for SQL injection -- Exploiting SQL injection -- Blind SQL injection exploitation - - Exploiting the operating system -- Advanced topics -- Code-level defenses -- Platform level defenses -- Confirming and recovering from SQL injection attacks -- References.

Spring Data - Mark Pollack 2012-10-24

You can choose several data access frameworks when building Java enterprise applications that work with relational databases. But what about big data? This hands-on introduction shows you how Spring Data

makes it relatively easy to build applications across a wide range of new data access technologies such as NoSQL and Hadoop. Through several sample projects, you'll learn how Spring Data provides a consistent programming model that retains NoSQL-specific features and capabilities, and helps you develop Hadoop applications across a wide range of use-cases such as data analysis, event stream processing, and workflow. You'll also discover the features Spring Data adds to Spring's existing JPA and JDBC support for writing RDBMS-based data access layers. Learn about Spring's template helper classes to simplify the use of database-specific functionality Explore Spring Data's repository abstraction and advanced query functionality Use Spring Data with Redis (key/value store), HBase (column-family), MongoDB (document database), and Neo4j (graph database) Discover the GemFire distributed data grid solution Export Spring Data JPA-managed entities to the Web as RESTful web services Simplify the development of HBase applications, using a lightweight object-mapping framework Build example big-data pipelines with Spring Batch and Spring Integration

A Guide to Kernel Exploitation - Enrico Perla 2010-10-28

A Guide to Kernel Exploitation: Attacking the Core discusses the theoretical techniques and approaches needed to develop reliable and effective kernel-level exploits, and applies them to different operating

systems, namely, UNIX derivatives, Mac OS X, and Windows. Concepts and tactics are presented categorically so that even when a specifically detailed vulnerability has been patched, the foundational information provided will help hackers in writing a newer, better attack; or help pen testers, auditors, and the like develop a more concrete design and defensive structure. The book is organized into four parts. Part I introduces the kernel and sets out the theoretical basis on which to build the rest of the book. Part II focuses on different operating systems and describes exploits for them that target various bug classes. Part III on remote kernel exploitation analyzes the effects of the remote scenario and presents new techniques to target remote issues. It includes a step-by-step analysis of the development of a reliable, one-shot, remote exploit for a real vulnerability a bug affecting the SCTP subsystem found in the Linux kernel. Finally, Part IV wraps up the analysis on kernel exploitation and looks at what the future may hold. Covers a range of operating system families — UNIX derivatives, Mac OS X, Windows Details common scenarios such as generic memory corruption (stack overflow, heap overflow, etc.) issues, logical bugs and race conditions Delivers the reader from user-land exploitation to the world of kernel-land (OS) exploits/attacks, with a particular focus on the steps that lead to the creation of successful techniques, in order to give to the reader something more than just a set of tricks