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Blood Gorgons - Henry Zou 2011-02-22

The Blood Gorgons, a Chaos Space Marine warband, fight the threat from Nurgle-infected foes on the planet of Hauts Bassiq. The Blood Gorgons Chaos Space Marines are called to one of their recruiting worlds as the populace is struck down by a plague of mutation. But the expeditionary force is decimated by a mysterious foe, and Sargaul is one of few survivors. The polluted world has become even more nightmarish than before, and Sargaul faces insurmountable odds if he is to save the savage planet. Facing a hostile environment, shadowy xenos enemies and treachery from within his own forces, Sargaul must dig deep into his hatred and determination to leave Haute Bassiq alive.

Dungeon Master's Screen - Wizards of the Coast 2002-02

Every Dungeon Master needs a screen to conceal notes and dice rolls and to have valuable charts and information close at hand. This Forgotten Realms accessory includes a 32-page booklet of tables and topography and a four-panel screen containing a wealth of information and featuring original artwork on the front.

Sabbat Worlds - Dan Abnett 2011

Across the Sabbat Worlds, a bitter conflict is fought, a conflict that can only end in victory or annihilation. This anthology opens the gateway to the Sabbat Worlds like never before.

Gloomspite Gitz - Games Workshop 2019

Inferno! Presents: The Inquisition - Various 2021-11-09

A great collection of stories for lovers of intrigue, mystery and action. This special volume of Inferno! includes eleven short stories featuring agents of the iconic Imperial Inquisition. From puritan witch hunters to radicals of the Ordo Xenos, these ruthless individuals will stop at nothing to purge the galaxy of heresy in the Emperor's name! **Mindshackle** by Robert Rath The legendary Inquisitor Katarinya Greyfax recounts the tale of how she became part of a necron overlord's collection. Encountering a rogue inquisitor, a mysterious xenos artefact and a chaos-tainted world, she and her valiant retinue of Kappic Eagles come to learn many dark truths about the galaxy... **Recongregator** by David Annandale In his void-borne pursuit of the heretic saint Ephrael Stern, radical inquisitor Otto Dagover is lured into an ambush by one of his ruthless adversaries in the Ordo Hereticus.

But the wily Dagover has more than a few tricks up his sleeve – xenos technology among them – to give him the advantage over his puritan foe. **Lepidopterophobia** by Dan Abnett Taking place in the epic Ravenor vs. Eisenhorn storyline, this tale sees inquisitorial protégé Medea Betancore scouring the darkest corners of Queen Mab for an esoteric text. She finds what she is looking for, and much more besides, in an obscure bookshop in a dark corner of the city. Here, she is brought face to face with her greatest fears made manifest.

Architect of Fate - Christian Dunn 2015-08-18

Four tales of different Space Marine Chapters battling the forces of Chaos across the galaxy. From small scale clashes to total war, all are drawn into the machinations of Kairos Fateweaver. But how does it all link together?

The Space Marines stand against the darkness, and yet on countless battlefields they play unwitting roles in the schemes of Fateweaver. From the doomed world of Ilissus, through the embattled corridors of the Endeavour of Will, to the borders of the Eye of Terror itself – friend and foe alike follow the great plan that he set in motion many thousands of years ago. But not even the Architect of Fate himself can foresee the destiny that lies in wait for him...

Exultant - Stephen Baxter 2004-10-26

“Baxter has an uncanny gift for mixing a punchy, cyberpunk cynicism with his resolutely hard SF story base. . . . [Exultant] rivals Asimov in its boundless vision for the future evolution of humanity.”—Kirkus Reviews (starred review) For more than twenty thousand years, humans have been at war with the alien race of Xeelee. Faced with certain death, a young pilot, Piriuss, disobeys orders and travels into the future. Upon his return, Piriuss is court-martialed and sentenced to penal servitude. But it is not only Piriuss who pays the price. In flying into the future and back again, Piriuss returned to a time before he'd left, a time inhabited by his younger self, who also receives punishment. Commissary Nilis believes that the elder Piriuss, whom he dubs Piriuss Blue, may know how to defeat the Xeelee. But Nilis can do nothing for Piriuss Blue. Instead, he takes the younger Piriuss—Piriuss Red—back to Earth. There Piriuss Red will discover truths that shatter his preconceived notions of all that he is fighting for, while Piriuss Blue will learn even harsher truths. But the most shocking revelation of all is still to come. “Absurdly ambitious, technically brilliant,

and downright exciting.”—SFX Magazine “Striking . . . chilling . . . [with] a triumphant conclusion.”—Starburst

Mechanicum - Graham McNeill 2018-08-28

Book nine in the New York Times bestselling series This is a reissue of 9781849708173 As the flames of treachery spread outwards through the Imperium, Horus mobilises those forces who are loyal to him, and plots to subvert or destroy those who stand against him. A battle is being fought for the heart and soul of all the Imperial forces – the Astartes, the Imperial Army, the Titan Legions and more. In this epic story, author Graham McNeill tells the story of the civil war on Mars, and the genesis of the Dark Mechanicum.

Luminous Ages - Anthony Christou 2019-03-04

The first volume in the fantasy comic series, Luminous Ages. Published by popular Australian artist Anthony Christou

The Ravens of Thri Sahashri - 2016

American Dimestore Toy Soldiers and Figures - Don Pielin 2000

This is the first all-color book devoted to collecting the toy soldiers and figures that were sold in the Five-and-Dime stores. Over 650 photographs, showing in excess of three thousand toy figures, are arranged in thematic style and cover military and non-military toys. Complete with price guide, terminology, index, and over 60 manufacturers products.

Thematic/category chapters make it easy for experienced and new collectors to easily locate figures.

Root: the Roleplaying Game - 2020-05

Bolt Action: Campaign: Italy: Soft Underbelly - Warlord Games 2021-10-28

With the Axis Powers ejected from North Africa, the Western Allies look to take the fight across the Mediterranean and into Mussolini's Italy. This supplement for Bolt Action focuses on Operation Husky, the airborne and naval invasion of Sicily, the hard-fought battles in the villages and rugged mountain passes of that island, and the advance up the Italian Peninsula towards Rome. With a host of scenarios, new units, special rules, and Theatre Selectors this book contains everything players need to refight these important battles in defence of the Regno d'Italia or to strike at the underbelly of Axis-controlled Europe.

Warcry - 2019

Ogor Mawtribes - 2019

Yarrick: Imperial Creed - David Annandale 2015-06-16

The thrilling exploits of one of Warhammer 40,000's most iconic characters Yarrick: the very name carries the weight of legend, of great deeds and of wars won for the Imperium. But Sebastian Yarrick, who fought on Armageddon, who Space Marine Chapter Masters show their fealty to on bended knee, was not always Lord Commissar. He was once just a man,

a newly minted officer from the ranks of the schola progenium. His first mission under the tutelage of Lord Commissar Rasp was on Mistral. Here, an uprising of barons had upset the delicate balance of power. But, as Yarrick was soon forced to learn, Mistral and Imperial politics are often murky, the truth seldom clear cut. As war engulfs the world, a plot unravels that pits old friends against one another and fashions unusual alliances. Chaos cults, the fanatical Adepta Sororitas and clandestine inquisitors all stand between Yarrick and his mission. Here is where the legend began. In this crucible was Lord Commissar Sebastian Yarrick forged in blood.

.hack//AI buster Volume 1 - Tatsuya Hamazaki 2005-08-09

A collection of five short stories about various characters from AI Buster and.

Corporia - Mark Plemmons 2014-03-10

Corporia is a 208-page tabletop role-playing game of genre-bending fiction and futuristic urban fantasy. In Corporia, you take on the roles of reborn Knights of the Round Table or their supernaturally-powered allies, fighting an invisible war for justice in the struggle between otherworldly Chaos magics and the oppressive Order of the ruling mega-corporations!

Corporia is 'knights in shining Armani.' It's what happens when you mix Camelot with a spoonful of Torchwood, add a pinch of cyberpunk, a dash of Joss Whedon's Angel, and a sprinkling of Shadowrun. If you enjoy these, you're going to love Corporia. Highlights One simple, unified game mechanic for all abilities, including fighting, spellcasting, and hacking! All characters can join the Hacker in virtual conflicts; no one gets left out!

Spellcasters can cast whatever they can imagine, limited only by their skill rank in any of eight schools of magic - and all 64 sample spells can be easily modified at will! Four personality traits (three public, one private) keep situations interesting and provide points for permanent and temporary improvements, supplementing the core dice mechanics without becoming the main aspects of the rules! Metal melee weapons are more effective against monsters than firearms, keeping swords and daggers relevant even in a future of X-Calibre energy pistols and glowing raypiers! An innovative, modern design style in a book full of page-turning concepts!

Sabbat Crusade - Dan Abnett 2015-08-18

The fourteenth title in the best selling Gaunt's Ghosts series. Back after a four year absence. For a thousand years, the Sabbat Worlds have been lost to the Imperium, claimed by the dread powers of Chaos. Now, a mighty crusade seeks to return the sector to Imperial rule. The Space Marines of the Iron Snakes strike against heretic enclaves. Astra Militarum units such as the Volpone Bluebloods defend worlds from the ruinous hordes. The forces of the enemy – the vicious Blood Pact and Sons of Sek – fight amongst themselves for the honour of facing their foes. And at the forefront of the crusade are Colonel-Commissar Ibram Gaunt and the Tanith First and Only – better known as Gaunt's Ghosts.

Beyond the Gates of Antares - Rick Priestley 2016

The Defence of Ryza - 2020

Battletech Interstellar Operations - Catalyst Game Labs 2016-04-27

Martial Your Forces And Prepare To Conquer The Inner Sphere!

Interstellar Operations Is The Long-Awaited Final Rules Installment To The Series Begun With Total Warfare And Carried Through The Award-Winning Tactical Operations And Strategic Operations. The Former Focuses On A Whole New Level Of Excitement Directly On Your Gaming Table While The Later Focuses On Moving From A Single Scenario To A Multi-Part Campaigns And How To Take An Entire Solar System.

Interstellar Operations Zooms Up To The Final Level, Allowing Players To Assume The Roles Of House Lord Or Clan Khans And Dominate The Galaxy. Interstellar Operations Contains Complete Rules For Generation And Running Any Type Or Size Of Force. Additionally, A Comprehensive Rules Set Governs Running An Entire Faction'S Military As A Player Tries To Conquer Numerous Solar Systems, Including Rules For How To Stage Through Any Of The Various Scales Represented Through The Core Line Of Rulebooks. Finally, Perhaps One Of The Most Anticipated Portions Of The Book, The Alternate Eras Section Introduces A Huge Swath Of Rules For Playing Across The Thousand Years Of Battletech History, Including Weapons And Equipment Mostly Unique To A Given Era, Such As Complete Rules For Building And Playing With Lams.

Odin's Ravens - 2016

Dentists - Mary Meinking 2021-02-04

Open wide! Dentists care for people's teeth. Give readers inside information on what it's like to be a dentist. Readers will learn what dentists do, the tools they use and how people get this exciting job.

13th Age Bestiary 2 - Rob Heinsoo 2018-09

Fallen icons, apocalyptic fire giants, and a purple dragon who throws the best parties: welcome to 13th Age Bestiary 2!

Shadows of Treachery - Christian Dunn 2012-09-25

A short story collection on the Horus Heresy From the battlefields of Phall and Isstvan, to the haunted shadows of Terra itself – the Horus Heresy rages on across the galaxy in this collection of short stories and novellas.

The Engagement of Professional Services - Barry Butcher 1995

Rogue Trader - Nathan Dowdell 2012-10-25

The Warp is a domain of nightmares, filled with insanity made manifest and ethereal predators hungry for souls. Yet it is this shadowy realm that a Rogue Trader must tread to seek fame and fortune amongst the stars. The Navis Primer, a supplement for Rogue Trader, reveals the secret history of the Koronus Expanses Navigator Houses, while unveiling the Astropath Voidfrost and Soul Ward Disciplines. Players can unleash the unpredictable might of the Waaagh! with the Ork Weirdboy career path, and uncover new warp-touched powers, alternate career ranks, and elite

advances for Explorers of all kinds. What's more, The Navis Primer provides expanded rules for navigation and astrotelepathic communication, and presents terrifying new hazards and foes from the depths of the Expanse!

Santa Fe Rails - Kevin N. Eudaly 1996

-- Captures the Santa Fe Railway, its operations, physical plant, and locomotives.-- Beautiful photography from the 1960s to 1990s from more than 90 contribution photographers-- Includes detailed equipment roster, maps, and single page mini-roster.-- No competing books on the Santa Fe.

Legends of the Wulin - EOS Sama 2014-10-01

You who have dreamed of finding the love worth fighting for, the friends worth fighting with, and the secrets of the martial arts: dream no longer. Welcome to Shen Zhou: a China that never was, a land of mysteries and adventures, appearing for the first time in the Legends of the Wulin Role Playing Game. Welcome to the Wulin itself to the "world of martial arts," where the dreams and ambitions of heroes collide. Become a wuxia hero, with a grander-than-life personality, capable of great joy and overwhelming melancholy. Step outside the accepted order of things: it cannot contain the immense passions and inspirations that move you. Take up your blade and join your martial brothers. Master an array of new and powerful kung fu styles and learn the deep mysteries of the secret arts. It's time to become a legend. Guard the Sun and Moon. Weave the Divine Iron Web. Invoke the Hell-Pattern Judgment. Practice the Hidden Execution Strike. Recite the Mantra of Immolation. Call upon the Iron Buddha's Disapproval. Fly like the Golden Crow. Wield the Lotus-Forged Needles. Master medicine, confound your enemies with the secret arts of intrigue, and read from the sacred registers. Inflict curses and blessings. Practice extraordinary Daoist techniques. Carry the lightning of Heaven hidden in your hand.

Eighteen - Alberto Ramos 2018-12-10

eighteen es la traducción de la obra original escrita en inglés bajo el mismo nombre, traducida por su propio autor, alberto ramos. es el viaje del crecer y el convertirse y se divide en tres partes. cada parte trata con una etapa diferente, siendo cada una visualmente representada por los distintos ciclos de la metamorfosis de una mariposa. el fin, como la larva, trata con el abuso, la homofobia, la pérdida, el bullying y el suicidio. la transición, como pupa (crisálida), explora el descubrirse, el sanar, el perdón, el dolor, la vida y la muerte. el principio, como mariposa, es una celebración a uno mismo y a la belleza de la vida. destila poder y amor propio. esperanza y alegría aún después de romperse. alberto ramos tenía tan solo quince años cuando se mudó de su ciudad natal Málaga España a Estocolmo Suecia, dejándolo todo atrás para perseguir su sueño de estudiar a las afueras, junto con su mejor amiga. poco sabía él que lo que pensó que sería el principio no eran más que finales. eighteen es la consecuencia. el producto de todo lo ocurrido de fin a principio. un antes y un después.

Emperor's Mercy - Henry Zou 2009-07-28

No-holds-barred science fiction novel set on the battlefields of the far future, by debut author Henry Zou.

Star Wars Rpg - Force and Destiny Beginner Game - 2015

Star Wars Edge of the Empire RPG - 2013-09-22

Beyond the Rim is the first full-length adventure for the Star Wars: Edge of the Empire Roleplaying Game. When new rumors add credence to old smugglers' tales of a long-lost Separatist treasure ship, it's time for a handgul of intrepid explorers, scrappy smugglers, and cunning academics to fir up their hyperdrive and embark upon a journey to the farthest regions of the Star Wars galaxy. Fantastic adventures await those who seek to discover what really happened to the Sa Naloor!

Shadowrun Chrome Flesh [bioware, Cybeware, Nanotechnology] - Catalyst Game Labs 2015-09-02

Starfinder - Paizo Publishing 2017

This four-panel scren is designed to speed up play and reduce the time spent by the Game Master searching through rulebooks.

Star Wars and History - Lucasfilm 2012-11-13

At last—an analysis of the historical patterns that influenced the creation and storyline of the Star Wars saga Star Wars took place long ago in a galaxy far, far away, but its epic stories are based on our own history. From Ancient Egypt and the Roman Empire to the French Revolution and the Vietnam War, Star Wars and History explores the major historical turning points, heroes, and villains in human history and their impact on the creation of the Star Wars saga. Star Wars and History shows how the atomic and hydrogen bombs led to the Death Star; how Princess Leia's leadership in the Rebel Alliance resembled the daring work of intrepid women in the French Resistance during World War II and the Mexican Revolution; historical parallels between the Jedi Code and Bushido as well as those linking the Jedi culture with that of the Templar Knights and other warrior monks; and all of the history that underlies the Star Wars galaxy. Read how our own civilization's civil wars, slavery, international corporation states, and teenage queens were transformed into the epic Star Wars history and discover how Tatoonie reflects the lawless frontiers of the past and Coruscant our own history of glittering and greedy capitals. The first

book devoted to analyzing the actual historical events in our past that influenced the creation of the space fantasy, Star Wars Features 11 essays by a wise "council" of history scholars, written in close collaboration with George Lucas and Lucasfilm Gives new insights into central Star Wars characters and historical figures who helped inspire them (including Luke Skywalker, Princess Leia, Han Solo, DARTH Vader, Obi-Wan Kenobi, Queen Amidala, Yoda, Jabba the Hutt, Lando Calrissian, Emperor Palpatine, and others) Includes both stunning photos from the Lucasfilm Image Archives and historical photos that demonstrate the parallels between both worlds Filled with fascinating historical comparisons and background that will take your experience of the Star Wars saga to a new level, Star Wars and History is an essential companion for every Star Wars fan.

Affective Health and Masculinities in South Africa - Hans Reihling 2020-04-24

Affective Health and Masculinities in South Africa explores how different masculinities modulate substance use, interpersonal violence, suicidality, and AIDS as well as recovery cross-culturally. With a focus on three male protagonists living in very distinct urban areas of Cape Town, this comparative ethnography shows that men's struggles to become invulnerable increase vulnerability. Through an analysis of masculinities as social assemblages, the study shows how affective health problems are tied to modern individualism rather than African 'tradition' that has become a cliché in Eurocentric gender studies. Affective health is conceptualized as a balancing act between autonomy and connectivity that after colonialism and apartheid has become compromised through the imperative of self-reliance. This book provides a rare perspective on young men's vulnerability in everyday life that may affect the reader and spark discussion about how masculinities in relationships shape physical and psychological health. Moreover, it shows how men change in the face of distress in ways that may look different than global health and gender-transformative approaches envision. Thick descriptions of actual events over the life course make the study accessible to both graduate and undergraduate students in the social sciences. Contributing to current debates on mental health and masculinity, this volume will be of interest to scholars from various disciplines including anthropology, gender studies, African studies, psychology, and global health.