

Dynamicproxy Castle Project

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NHibernate 3.0 Cookbook - Jason Dentler 2010

This book contains quick-paced self-explanatory recipes organized in progressive skill levels and functional areas. Each recipe contains step-by-step instructions about everything necessary to execute a particular task. The book is designed so that you can read it from start to end or just open up any chapter and start following the recipes. In short this book is meant to be the ultimate "how-to" reference for NHibernate 3.0, covering every major feature of NHibernate for all experience levels. This book is written for NHibernate users at all levels of experience. Examples are written in C# and XML. Some basic knowledge of SQL is assumed.

Programming Web Services with SOAP - James Snell

2001-12-20

The web services architecture provides a new way to think about and implement application-to-application integration and interoperability that makes the development platform irrelevant. Two applications, regardless of operating system, programming language, or any other technical implementation detail, communicate using XML messages over open Internet protocols such as HTTP or SMTP. The Simple Open Access Protocol (SOAP) is a specification that details how to encode that information and has become the messaging protocol of choice for Web services. *Programming Web Services with SOAP* is a detailed guide to using SOAP and other leading web services standards--WSDL (Web Service Description Language), and UDDI (Universal Description, Discovery, and Integration protocol). You'll learn the concepts of the web services architecture and get practical advice on building and deploying web services in the enterprise. This authoritative book decodes the standards, explaining the concepts and implementation in a clear, concise style. You'll also learn about the major toolkits for building and deploying web services. Examples in Java, Perl, C#, and Visual Basic illustrate the principles. Significant applications developed using Java and Perl on the Apache Tomcat web platform address real issues such as security, debugging, and interoperability. Covered topic areas include: The Web Services Architecture SOAP envelopes, headers, and encodings WSDL and UDDI Writing web services with Apache SOAP and Java Writing web services with Perl's SOAP::Lite Peer-to-peer (P2P) web services Enterprise issues such as authentication, security, and identity Up-and-coming standards projects for web services *Programming Web Services with SOAP* provides you with all the information on the standards, protocols, and toolkits you'll need to integrate information services with SOAP. You'll find a solid core of information that will help you develop individual Web services or discover new ways to integrate core business processes across an enterprise.

[AOP in .NET](#) - Matthew Groves 2013-06-20

Summary AOP in .NET introduces aspect-oriented programming to .NET developers and provides practical guidance on how to get the most benefit from this technique in your everyday coding. The book's many examples concentrate on modularizing non-functional requirements that often sprawl throughout object-oriented projects. Even if you've never tried AOP before, you'll appreciate the straightforward introduction using familiar C#-based examples. AOP tools for .NET have now reached the level of practical maturity Java developers have relied on for many years, and you'll explore the leading options, PostSharp, and Castle DynamicProxy. About the Technology Core concerns that cut across all parts of your application, such as logging or authorization, are difficult to maintain independently. In aspect-oriented programming (AOP) you isolate these cross-cutting concerns into their own classes, disentangling them from business

logic. Mature AOP tools like PostSharp and Castle DynamicProxy now offer .NET developers the level of support Java coders have relied on for years. About this Book AOP in .NET introduces aspect-oriented programming and provides guidance on how to get the most practical benefit from this technique. The book's many examples concentrate on modularizing non-functional requirements that often sprawl throughout object-oriented projects. You'll appreciate its straightforward introduction using familiar C#-based examples. This book requires no prior experience with AOP. Readers should know C# or another OO language. What's Inside Clear and simple introduction to AOP Maximum benefit with minimal theory PostSharp and Castle DynamicProxy Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Author Matthew D. Groves is a developer with over ten years of professional experience working with C#, ASP.NET, JavaScript, and PHP. Table of Contents PART 1 GETTING STARTED WITH AOP Introducing AOP Acme Car Rental PART 2 THE FUNDAMENTALS OF AOP Call this instead: intercepting methods Before and after: boundary aspects Get this instead: intercepting locations Unit testing aspects PART 3 ADVANCED AOP CONCEPTS AOP implementation types Using AOP as an architectural tool Aspect composition: example and execution

Testing with F# - Mikael Lundin 2015-02-20

If you are a developer who wants to test applications using F#, this is the book for you. Basic experience of testing and intermediate experience of functional programming in F# is expected.

C# 9 and .NET 5 - Modern Cross-Platform Development - Mark J. Price 2020-11-10

Publisher's Note: Microsoft will stop supporting .NET 5 in early May 2022. A new edition of this book is available that uses .NET 6 (an LTS release with support up until November 2024), C# 10, and Visual Studio 2022, as well as Visual Studio Code. Key Features • Explore the newest additions to C# 9, the .NET 5 class library, Entity Framework Core and Blazor • Strengthen your command of ASP.NET Core 5.0 and create professional websites and services • Build cross-platform apps for Windows, macOS, Linux, iOS, and Android Book Description In C# 9 and .NET 5 - Modern Cross-Platform Development, Fifth Edition, expert teacher Mark J. Price gives you everything you need to start programming C# applications. This latest edition uses the popular Visual Studio Code editor to work across all major operating systems. It is fully updated and expanded with a new chapter on the Microsoft Blazor framework. The book's first part teaches the fundamentals of C#, including object-oriented programming and new C# 9 features such as top-level programs, target-typed new object instantiation, and immutable types using the record keyword. Part 2 covers the .NET APIs, for performing tasks like managing and querying data, monitoring and improving performance, and working with the file system, async streams, serialization, and encryption. Part 3 provides examples of cross-platform apps you can build and deploy, such as websites and services using ASP.NET Core or mobile apps using Xamarin.Forms. The best type of application for learning the C# language constructs and many of the .NET libraries is one that does not distract with unnecessary application code. For that reason, the C# and .NET topics covered in Chapters 1 to 13 feature console applications. In Chapters 14 to 20, having mastered the basics of the language and libraries, you will build practical applications using ASP.NET Core, Model-View-Controller (MVC), and Blazor. By the end of the book, you will have acquired the understanding and skills you need to use C# 9 and .NET 5 to

create websites, services, and mobile apps. What you will learn • Build your own types with object-oriented programming • Query and manipulate data using LINQ • Build websites and services using ASP.NET Core 5 • Create intelligent apps using machine learning • Use Entity Framework Core and work with relational databases • Discover Windows app development using the Universal Windows Platform and XAML • Build rich web experiences using the Blazor framework • Build mobile applications for iOS and Android using Xamarin.Forms Who this book is for This book is best for C# and .NET beginners, or programmers who have worked with C# in the past but feel left behind by the changes in the past few years. This book doesn't expect you to have any C# or .NET experience; however, you should have a general understanding of programming. Students and professionals with a science, technology, engineering, or mathematics (STEM) background can certainly benefit from this book. Table of Contents • Hello, C#! Welcome, .NET Core! • Speaking C# • Controlling Flow and Converting Types • Writing, Debugging, and Testing Functions • Building Your Own Types with Object-Oriented Programming • Implementing Interfaces and Inheriting Classes • Understanding and Packaging .NET Types • Working with Common .NET Types • Working with Files, Streams, and Serialization (N.B. Please use the Look Inside option to see further chapters) Review "Mark Price's extraordinary book covers every aspect of C# 9 and .NET 5. It is filled with step-by-step demonstrations and will be of tremendous value both to those who want to learn C# and to more experienced C# programmers making the transition to C# 9. Highly recommended!" -- Jesse Liberty - author of Programming C# and Learning C# (O'Reilly Media)

ASP. Net 3. 5 CMs Development - Curt Christianson 2009-06-25
Build, Manage, and Extend your own Content Management System
Microsoft .NET - Architecting Applications for the Enterprise - Dino Esposito 2014-08-28

A software architect's digest of core practices, pragmatically applied Designing effective architecture is your best strategy for managing project complexity—and improving your results. But the principles and practices of software architecting—what the authors call the “science of hard decisions”—have been evolving for cloud, mobile, and other shifts. Now fully revised and updated, this book shares the knowledge and real-world perspectives that enable you to design for success—and deliver more successful solutions. In this fully updated Second Edition, you will: Learn how only a deep understanding of domain can lead to appropriate architecture Examine domain-driven design in both theory and implementation Shift your approach to code first, model later—including multilayer architecture Capture the benefits of prioritizing software maintainability See how readability, testability, and extensibility lead to code quality Take a user experience (UX) first approach, rather than designing for data Review patterns for organizing business logic Use event sourcing and CQRS together to model complex business domains more effectively Delve inside the persistence layer, including patterns and implementation.

Foundations of Computer Software: Future Trends and Techniques for Development - Christine Choppy 2010

Implementing Domain-driven Design - Vaughn Vernon 2013
Vaughn Vernon presents concrete and realistic domain-driven design (DDD) techniques through examples from familiar domains, such as a Scrum-based project management application that integrates with a collaboration suite and security provider. Each principle is backed up by realistic Java examples, and all content is tied together by a single case study of a company charged with delivering a set of advanced software systems with DDD.
Architecting Portal Solutions - Anup Chandran 2003-01-01

Data Algorithms - Mahmoud Parsian 2015-07-13
If you are ready to dive into the MapReduce framework for processing large datasets, this practical book takes you step by step through the algorithms and tools you need to build distributed MapReduce applications with Apache Hadoop or Apache Spark. Each chapter provides a recipe for solving a massive computational problem, such as building a recommendation system. You'll learn how to implement the appropriate MapReduce solution with code that you can use in

your projects. Dr. Mahmoud Parsian covers basic design patterns, optimization techniques, and data mining and machine learning solutions for problems in bioinformatics, genomics, statistics, and social network analysis. This book also includes an overview of MapReduce, Hadoop, and Spark. Topics include: Market basket analysis for a large set of transactions Data mining algorithms (K-means, KNN, and Naive Bayes) Using huge genomic data to sequence DNA and RNA Naive Bayes theorem and Markov chains for data and market prediction Recommendation algorithms and pairwise document similarity Linear regression, Cox regression, and Pearson correlation Allelic frequency and mining DNA Social network analysis (recommendation systems, counting triangles, sentiment analysis)

Pivotal Certified Professional Core Spring 5 Developer Exam - Iuliana Cosmina 2019-12-10

Pass the Pivotal Certified Professional exam for Core Spring, based on the latest Spring Framework 5, using source code examples, study summaries, and mock exams. This book now includes WebFlux, reactive programming, and more found in Spring 5. You'll find a descriptive overview of certification-related Spring modules and a single example application demonstrating the use of all required Spring modules. Furthermore, in Pivotal Certified Professional Core Spring 5 Developer Exam, Second Edition, each chapter contains a brief study summary and question set, and the book's free downloadable source code package includes one mock exam (50 questions – like a real exam). After using this study guide, you will be ready to take and pass the Pivotal Certified Professional exam. When you become Pivotal Certified, you will have one of the most valuable credentials in Java. Pivotal certification helps you advance your skills and your career, and get the maximum benefit from Spring. Passing the exam demonstrates your understanding of Spring and validates your familiarity with: container-basics, aspect oriented programming (AOP), data access and transactions, Spring Security, Spring Boot, microservices, and Spring model-view-controller (MVC). Good luck! What You Will Learn Understand the core principles of Spring Framework 5 Use dependency injection Work with aspects in Spring and do AOP (aspect oriented programming) Control transactional behavior and work with SQL and NoSQL databases Create and secure web applications based on Spring MVC Get to know the format of the exam and the type of questions in it Create Spring microservices applications Who This Book Is For Spring developers who have taken the Pivotal Core Spring class are eligible to take the Pivotal Certified Professional exam.

DataPower SOA Appliance Service Planning, Implementation, and Best Practices - Byron Braswell 2011-08-25

This IBM® Redbooks® publication will help you to better understand the effective use of the WebSphere® DataPower® family of appliances. It provides guidance on the best methods identified to date for building the various components that implement solutions, such as handling MQ-based message flows or creating authentication and authorization policies. The information and recommendations in this publication are the result of real world experiences using the appliances. Such experience shows that taking the time to plan a solution implementation before beginning the work yields the greatest savings in time and energy and the highest quality outcome. This publication begins with a checklist of items to consider when planning a DataPower solution. This publication is intended to provide answers or guidance to implementation problems often encountered by users of the appliance. This book is not intended to present complete solutions or templates because experience shows that every customer uses the appliance in their own unique environment with unique requirements. Thus, this publication provides a compendium of information about particular aspects of a solution. Use the Table of Contents or Index to find your current issue, and return to this publication when the next issue or question arises. Refer to the related IBM Redbooks publication entitled DataPower SOA Appliance Administration, Deployment, and Best Practices, SG24-7901 for more information.

Dependency Injection In .Net - Mark Seemann
Dependency Injection in .NET is a comprehensive guide that introduces DI and provides an in-depth look at applying DI practices to .NET apps. In it, you will also learn to integrate DI together with such technologies as Windows Communication

Foundation, ASP.NET MVC, Windows Presentation Foundation and other core .NET components. Building on your existing knowledge of C# and the .NET platform, this book will be most beneficial for readers who have already built at least a few software solutions of intermediate complexity. Most examples are in plain C# without use of any particular DI framework. Later, the book introduces several well-known DI frameworks, such as StructureMap, Windsor and Spring.NET. For each framework, it presents examples of its particular usage, as well as examines how the framework relates to the common patterns presented earlier in the book.

Programming C# 8.0 - Ian Griffiths 2019-11-26

C# is undeniably one of the most versatile programming languages available to engineers today. With this comprehensive guide, you'll learn just how powerful the combination of C# and .NET can be. Author Ian Griffiths guides you through C# 8.0 fundamentals and techniques for building cloud, web, and desktop applications. Designed for experienced programmers, this book provides many code examples to help you work with the nuts and bolts of C#, such as generics, LINQ, and asynchronous programming features. You'll get up to speed on .NET Core and the latest C# 8.0 additions, including asynchronous streams, nullable references, pattern matching, default interface implementation, ranges and new indexing syntax, and changes in the .NET tool chain. Discover how C# supports fundamental coding features, such as classes, other custom types, collections, and error handling. Learn how to write high-performance memory-efficient code with .NET Core's Span and Memory types. Query and process diverse data sources, such as in-memory object models, databases, data streams, and XML documents with LINQ. Use .NET's multithreading features to exploit your computer's parallel processing capabilities. Learn how asynchronous language features can help improve application responsiveness and scalability.

Effective JavaScript - David Herman 2012-11-26

"It's uncommon to have a programming language wonk who can speak in such comfortable and friendly language as David does. His walk through the syntax and semantics of JavaScript is both charming and hugely insightful; reminders of gotchas complement realistic use cases, paced at a comfortable curve. You'll find when you finish the book that you've gained a strong and comprehensive sense of mastery." —Paul Irish, developer advocate, Google Chrome "This is not a book for those looking for shortcuts; rather it is hard-won experience distilled into a guided tour. It's one of the few books on JS that I'll recommend without hesitation." —Alex Russell, TC39 member, software engineer, Google In order to truly master JavaScript, you need to learn how to work effectively with the language's flexible, expressive features and how to avoid its pitfalls. No matter how long you've been writing JavaScript code, *Effective JavaScript* will help deepen your understanding of this powerful language, so you can build more predictable, reliable, and maintainable programs. Author David Herman, with his years of experience on Ecma's JavaScript standardization committee, illuminates the language's inner workings as never before—helping you take full advantage of JavaScript's expressiveness. Reflecting the latest versions of the JavaScript standard, the book offers well-proven techniques and best practices you'll rely on for years to come. *Effective JavaScript* is organized around 68 proven approaches for writing better JavaScript, backed by concrete examples. You'll learn how to choose the right programming style for each project, manage unanticipated problems, and work more successfully with every facet of JavaScript programming from data structures to concurrency. Key features include Better ways to use prototype-based object-oriented programming Subtleties and solutions for working with arrays and dictionary objects Precise and practical explanations of JavaScript's functions and variable scoping semantics Useful JavaScript programming patterns and idioms, such as options objects and method chaining In-depth guidance on using JavaScript's unique "run-to-completion" approach to concurrency

Programming C# 8.0 - Ian Griffiths 2019-11-26

C# is undeniably one of the most versatile programming languages available to engineers today. With this comprehensive guide, you'll learn just how powerful the combination of C# and .NET can be. Author Ian Griffiths guides you through C# 8.0 fundamentals and techniques for building cloud, web, and desktop

applications. Designed for experienced programmers, this book provides many code examples to help you work with the nuts and bolts of C#, such as generics, LINQ, and asynchronous programming features. You'll get up to speed on .NET Core and the latest C# 8.0 additions, including asynchronous streams, nullable references, pattern matching, default interface implementation, ranges and new indexing syntax, and changes in the .NET tool chain. Discover how C# supports fundamental coding features, such as classes, other custom types, collections, and error handling. Learn how to write high-performance memory-efficient code with .NET Core's Span and Memory types. Query and process diverse data sources, such as in-memory object models, databases, data streams, and XML documents with LINQ. Use .NET's multithreading features to exploit your computer's parallel processing capabilities. Learn how asynchronous language features can help improve application responsiveness and scalability.

The Standard Algebra - W. & R. Chambers Ltd 1883

The Art of Unit Testing - Roy Osherove 2013-11-24

Summary *The Art of Unit Testing, Second Edition* guides you step by step from writing your first simple tests to developing robust test sets that are maintainable, readable, and trustworthy. You'll master the foundational ideas and quickly move to high-value subjects like mocks, stubs, and isolation, including frameworks such as Moq, FakeItEasy, and Typemock Isolator. You'll explore test patterns and organization, working with legacy code, and even "untestable" code. Along the way, you'll learn about integration testing and techniques and tools for testing databases and other technologies. About this Book You know you should be unit testing, so why aren't you doing it? If you're new to unit testing, if you find unit testing tedious, or if you're just not getting enough payoff for the effort you put into it, keep reading. *The Art of Unit Testing, Second Edition* guides you step by step from writing your first simple unit tests to building complete test sets that are maintainable, readable, and trustworthy. You'll move quickly to more complicated subjects like mocks and stubs, while learning to use isolation (mocking) frameworks like Moq, FakeItEasy, and Typemock Isolator. You'll explore test patterns and organization, refactor code applications, and learn how to test "untestable" code. Along the way, you'll learn about integration testing and techniques for testing with databases. The examples in the book use C#, but will benefit anyone using a statically typed language such as Java or C++. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Create readable, maintainable, trustworthy tests Fakes, stubs, mock objects, and isolation (mocking) frameworks Simple dependency injection techniques Refactoring legacy code About the Author Roy Osherove has been coding for over 15 years, and he consults and trains teams worldwide on the gentle art of unit testing and test-driven development. His blog is at ArtOfUnitTesting.com. Table of Contents PART 1 GETTING STARTED The basics of unit testing A first unit test PART 2 CORE TECHNIQUES Using stubs to break dependencies Interaction testing using mock objects Isolation (mocking) frameworks Digging deeper into isolation frameworks PART 3 THE TEST CODE Test hierarchies and organization The pillars of good unit tests PART 4 DESIGN AND PROCESS Integrating unit testing into the organization Working with legacy code Design and testability

Dependency Injection - Dhananjay Prasanna 2009-07-31

Dependency Injection is an in-depth guide to the current best practices focusing the Dependency Injection pattern—the key concept in Spring and the rapidly-growing Google Guice. It explores Dependency Injection, sometimes called Inversion of Control, in fine detail with numerous practical examples. Developers will learn to apply important techniques, focusing on their strengths and limitations, with a particular emphasis on pitfalls, corner-cases, and best practices. This book is written for developers and architects who want to understand Dependency Injection and successfully leverage popular DI technologies such as Spring, Google Guice, PicoContainer, and many others. The book explores many small examples of anchor concepts and unfolds a larger example to show the big picture. Written primarily from a Java point-of-view, this book is appropriate for any developer with a working knowledge of object-oriented programming in Java, Ruby,

or C#. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Understanding SOA Security Design and Implementation - Axel Buecker 2008-05-29

Securing access to information is important to any business. Security becomes even more critical for implementations structured according to Service-Oriented Architecture (SOA) principles, due to loose coupling of services and applications, and their possible operations across trust boundaries. To enable a business so that its processes and applications are flexible, you must start by expecting changes – both to process and application logic, as well as to the policies associated with them. Merely securing the perimeter is not sufficient for a flexible on demand business. In this IBM Redbooks publication, security is factored into the SOA life cycle reflecting the fact that security is a business requirement, and not just a technology attribute. We discuss an SOA security model that captures the essence of security services and securing services. These approaches to SOA security are discussed in the context of some scenarios, and observed patterns. We also discuss a reference model to address the requirements, patterns of deployment, and usage, and an approach to an integrated security management for SOA. This book is a valuable resource to senior security officers, architects, and security administrators.

Building Ethereum Dapps - Roberto Infante 2019-03-05

Summary Building Ethereum Dapps introduces you to decentralized applications based on the Ethereum blockchain platform. In this book, you'll learn the principles of Dapps development by rolling up your sleeves and actually building a few! Foreword by Thomas Bertani. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Imagine unbreakably secure applications that handle personal and business transactions without any central agency controlling the process. Decentralized applications, or Dapps, do just this, shifting power to users. The Ethereum blockchain platform provides the tools you need to build Dapps, including an innovative "smart contracts" model and Solidity, a Dapp-aware JavaScript-like programming language. About the Book Building Ethereum Dapps teaches Dapps development on the Ethereum blockchain platform. You'll begin with a mental model of how Dapps operate, and then dive into designing and implementing smart contracts in Ethereum's Solidity language. You'll explore Ethereum smart contract development tools, like Truffle and Web3, and pick up best practices for design and security. Practical exercises throughout give you valuable hands-on experience. What's inside Ethereum's key components Implementing smart contracts in Solidity Communicating with a smart contract in Web3 Developing Dapps with Truffle Best practices for design and security improvement About the Reader For developers with intermediate experience in JavaScript or an OO language. Familiarity with blockchain concepts is helpful. About the Author Roberto Infante is a software development consultant who specializes in finance. He currently works on financial risk management systems and on blockchain technology. Table of Contents PART 1 A first look at decentralized applications Understanding the blockchain The Ethereum platform Deploying your first smart contract PART 2 Programming smart contracts in Solidity Writing more complex smart contracts Generalizing functionality with abstract contracts and interfaces Managing smart contracts with Web3.js PART 3 The Ethereum ecosystem Unit testing contracts with Mocha Improving the development cycle with Truffle Putting it all together: Building a complete voting Dapp PART 4 Making a Dapp production ready Security considerations Conclusions

Professional C# 7 and .NET Core 2.0 - Christian Nagel 2018-03-21

The professional's guide to C# 7, with expert guidance on the newest features Professional C# 7 and .NET Core 2.0 provides experienced programmers with the information they need to work effectively with the world's leading programming language. The latest C# update added many new features that help you get more done in less time, and this book is your ideal guide for getting up to speed quickly. C# 7 focuses on data consumption, code simplification, and performance, with new support for local

functions, tuple types, record types, pattern matching, non-nullable reference types, immutable types, and better support for variables. Improvements to Visual Studio will bring significant changes to the way C# developers interact with the space, bringing .NET to non-Microsoft platforms and incorporating tools from other platforms like Docker, Gulp, and NPM. Guided by a leading .NET expert and steeped in real-world practicality, this guide is designed to get you up to date and back to work. With Microsoft speeding up its release cadence while offering more significant improvement with each update, it has never been more important to get a handle on new tools and features quickly. This book is designed to do just that, and more—everything you need to know about C# is right here, in the single-volume resource on every developer's shelf. Tour the many new and enhanced features packed into C# 7 and .NET Core 2.0 Learn how the latest Visual Studio update makes developers' jobs easier Streamline your workflow with a new focus on code simplification and performance enhancement Delve into improvements made for localization, networking, diagnostics, deployments, and more Whether you're entirely new to C# or just transitioning to C# 7, having a solid grasp of the latest features allows you to exploit the language's full functionality to create robust, high-quality apps. Professional C# 7 and .NET Core 2.0 is the one-stop guide to everything you need to know.

Advances in Software Engineering Techniques - Tomasz Szmuc 2012-04-24

This book constitutes the thoroughly refereed post-conference proceedings of the 4th IFIP TC2 Central and East European Conference on Software Engineering Techniques, CEE-SET 2009, held in Krakow, Poland, in October 2009. The 19 revised full papers presented were carefully reviewed and selected from 63 submissions. The papers are organized in topical sections on software architectures and development; modelling and formal methods in software development; measurements, testing, and quality of software.

Программирование на C# 5.0 - Иэн Гриффитс 2022-01-29

Исчерпывающее комплексное руководство поможет вам узнать, насколько мощными возможностями обладает комбинация C# 5.0 и .NET 4.5. Большое количество примеров поможет при работе с такими особенностями C#-кода, как обобщения, динамическая типизация и новые возможности асинхронного программирования. Кроме того, вы узнаете обо всех тонкостях работы с XAML, ASP.NET, LINQ и другими инструментами платформы .NET.

Building Microservices with ASP.NET Core - Kevin Hoffman 2017-08-31

At a time when nearly every vertical, regardless of domain, seems to need software running in the cloud to make money, microservices provide the agility and drastically reduced time to market you require. This hands-on guide shows you how to create, test, compile, and deploy microservices, using the ASP.NET Core free and open-source framework. Along the way, you'll pick up good, practical habits for building powerful and robust services. Building microservices isn't about learning a specific framework or programming language; it's about building applications that thrive in elastically scaling environments that don't have host affinity, and that can start and stop at a moment's notice. This practical book guides you through the process. Learn test-driven and API-first development concepts Communicate with other services by creating and consuming backing services such as databases and queues Build a microservice that depends on an external data source Learn about event sourcing, the event-centric approach to persistence Use ASP.NET Core to build web applications designed to thrive in the cloud Build a service that consumes, or is consumed by, other services Create services and applications that accept external configuration Explore ways to secure ASP.NET Core microservices and applications

JMX - Juha Lindfors 2002

Annotation The authoritative guide to the Java Management Extensions (JMX) specification, a major Enterprise Java technology releasing in 2001. JMX provides detailed information on the JMX specification and how to apply it in managing J2EE systems. Author Marc Fleury is widely known in the Java community and helped author the JMX specification. The JBoss Group brings more JMX application and integration experience than any other

authoring team. JMX begins by presenting the JMX specification and its architecture. It quickly moves through the specification, offering examples of JMX integration with J2EE applications. The final section of the book presents JMX management and administration practices for a variety of J2EE platforms and scenarios. Marc Fleury founded the JBoss project upon leaving Sun Microsystems. He was one of the main developers behind JBoss 1.0 and 2.0, and is the "keeper" of the project. He founded JBoss Group, a company regrouping the elite developers of JBoss to consult around JBoss. Now a leading world expert on J2EE, Marc is a graduate of the French Ecole Polytechnique with a degree in Mathematics and a Ph.D in Physics for work done at MIT as a visiting scientist. Marc regularly offers training on J2EE and JBoss.

Windows Developer Power Tools - James Avery 2006-12-21
Software developers need to work harder and harder to bring value to their development process in order to build high quality applications and remain competitive. Developers can accomplish this by improving their productivity, quickly solving problems, and writing better code. A wealth of open source and free software tools are available for developers who want to improve the way they create, build, deploy, and use software. Tools, components, and frameworks exist to help developers at every point in the development process. *Windows Developer Power Tools* offers an encyclopedic guide to more than 170 of these free tools to help developers build top-notch Windows software from desktop applications to web services. To help you choose the right tools for solving both common and uncommon problems you face each day, this book follows a unique task-oriented organization, laying out topics in the same order that you and your team are likely to encounter them as you work on a project. Each tool entry features a solid introduction -- a mini user's guide -- so you can get up to speed quickly and understand how to best use the tool in your environment. Inside, you'll find: A guide to more than 170 tools covering 24 unique aspects of Windows and .NET software development, with many descriptions contributed by the tools' authors Descriptions of freely available ASP.NET and Windows Forms controls, object relational mapping systems, testing frameworks, and build and continuous integration tools Articles on tools to help developers troubleshoot misbehaving applications Guides for utilities to boost productivity in the development environment as well as speeding up tasks in Windows itself "Quick pick" lists at the start of each chapter to help you find and choose the right tool for your task "At a Glance" and "In a Nutshell" summaries to help readers more quickly narrow their options References to an online book site to keep you up-to-date with new releases and features Forewords by Mike Gunderloy (Larkware) and Scott Hanselman (www.hanselman.com/tools), operators of the two most popular tools sites for Microsoft developers. Also, plenty of links in each article point you to additional detail online if you wish to delve more deeply into features and functionality. This one-stop resource covers a wide range of open source and freeware tools to help you answer questions around planning, developing, testing, and rolling out great software. Best of all, they're free.

Patterns kompakt - Karl Eilebrecht 2014-07-08

Patterns kompakt fasst die wichtigsten Entwurfsmuster zusammen, die Sie für Software-Entwicklung benötigen. Software-Entwickler, -Architekten und -Designer finden darin effektiv anwendbare Lösungen für tägliche Entwurfsprobleme. Die vierte Auflage wurde um aktuelle Patterns erweitert und komplett überarbeitet. Das Buch gliedert Patterns anhand typischer Aspekte des Software-Entwurfs: Basismuster für mehr Flexibilität und Wartbarkeit, Präsentation, Kommunikation und Verteilung, Integration und Persistenz. *Patterns kompakt* richtet sich an Praktiker: Software-Entwickler, -Designer, -Architekten und alle, die einen praxisorientierten Überblick zu Entwurfsmustern benötigen.

Adaptive Code via C# - Gary McLean Hall 2014-10-10

Agile coding with design patterns and SOLID principles As every developer knows, requirements are subject to change. But when you build adaptability into your code, you can respond to change more easily and avoid disruptive rework. Focusing on Agile programming, this book describes the best practices, principles, and patterns that enable you to create flexible, adaptive code--and deliver better business value. Expert guidance to bridge the

gap between theory and practice Get grounded in Scrum: artifacts, roles, metrics, phases Organize and manage architectural dependencies Review best practices for patterns and anti-patterns Master SOLID principles: single-responsibility, open/closed, Liskov substitution Manage the versatility of interfaces for adaptive code Perform unit testing and refactoring in tandem See how delegation and abstraction impact code adaptability Learn best ways to implement dependency interjection Apply what you learn to a pragmatic, agile coding project Get code samples at:

<http://github.com/garymclean/AdaptiveCode>

Advanced Techniques in Computing Sciences and Software Engineering - Khaled Elleithy 2010-03-10

Advanced Techniques in Computing Sciences and Software Engineering includes a set of rigorously reviewed world-class manuscripts addressing and detailing state-of-the-art research projects in the areas of Computer Science, Software Engineering, Computer Engineering, and Systems Engineering and Sciences. *Advanced Techniques in Computing Sciences and Software Engineering* includes selected papers from the conference proceedings of the International Conference on Systems, Computing Sciences and Software Engineering (SCSS 2008) which was part of the International Joint Conferences on Computer, Information and Systems Sciences and Engineering (CISSE 2008).

NHibernate 4.x Cookbook - Gunnar Liljas 2017-01-31

Over 90 incredible and powerful recipes to help you efficiently use NHibernate in your application About This Book Master the full range of NHibernate features through detailed example recipes that you can quickly apply to your own applications Reduce hours of application development time and get a better application architecture and improved performance Create, maintain, and update your database structure automatically with the help of NHibernate Who This Book Is For This book is written for .NET developers who want to use NHibernate and those who want to deepen their knowledge of the platform. Examples are written in C# and XML. Some basic knowledge of SQL is assumed. If you build .NET applications that use relational databases, this book is for you. What You Will Learn Create a persistent object model to move data in and out of your database Build the database from your model automatically Configure NHibernate for use with WebForms, MVC, WPF, and WinForms applications Create database queries using a variety of methods Improve the performance of your applications using a variety of techniques Build an infrastructure for fast, easy, test-driven development of your data access layer Implement entity validation, auditing, full-text search, horizontal partitioning (sharding), and spatial queries using NHibernate Contrib projects In Detail NHibernate is a mature, flexible, scalable, and feature-complete open source project for data access. Although it sounds like an easy task to build and maintain database applications, it can be challenging to get beyond the basics and develop applications that meet your needs perfectly. NHibernate allows you to use plain SQL and stored procedures less and keep focus on your application logic instead. Learning the best practices for a NHibernate-based application will help you avoid problems and ensure that your project is a success. The book will take you from the absolute basics of NHibernate through to its most advanced features, showing you how to take full advantage of each concept to quickly create amazing database applications. You will learn several techniques for each of the four core NHibernate tasks—configuration, mapping, session and transaction management, and querying—and which techniques fit best with various types of applications. In short, you will be able to build an application using NHibernate by the end of the book. You will also learn how to best implement enterprise application architecture patterns using NHibernate, leading to clean, easy-to-understand code and increased productivity. In addition to new features, you will learn creative ways to extend the NHibernate core, as well as gaining techniques to work with the NHibernate search, shards, spatial, envers, and validation projects. Style and approach This book contains recipes with examples organized in functional areas, each containing step-by-step instructions on everything necessary to execute a particular task. The book is designed so you can read it from start to end or just open up any chapter and start following the recipes.

Programming C# 5.0 - Ian Griffiths 2012-10-11

After a dozen years of incremental changes, C# has become one of the most versatile programming languages available. With this comprehensive guide, you'll learn just how powerful the combination of C# 5.0 and .NET 4.5 can be. Author Ian Griffiths guides you through C# 5.0 fundamentals and teaches you techniques for building web and desktop applications, including Windows 8-style apps. Completely rewritten for experienced programmers, this book provides many code examples to help you work with the nuts and bolts of C# code, such as generics, dynamic typing, and the new asynchronous programming features. You'll also get up to speed on XAML, ASP.NET, LINQ, and other .NET tools. Discover how C# supports fundamental coding features such as classes, other custom types, collections, and error handling Understand the differences between dynamic and static typing in C# Query and process diverse data sources such as in-memory object models, databases, and XML documents with LINQ Use .NET's multithreading features to exploit your computer's parallel processing capabilities Learn how the new asynchronous language features can help improve application responsiveness and scalability Use XAML to create Windows 8-style, phone, and classic desktop applications

SignalR Programming in Microsoft ASP.NET - José M. Aguilar 2014

Get definitive guidance on SignalR, a new library for ASP.NET developers that simplifies the process of adding real-time web functionality to your applications. Real-time web functionality enables server-side code to push content to connected clients instantly as it becomes available. With this book, Microsoft .NET developers familiar with HTML and JavaScript will gain the skills to add real-time and async communication features for web, desktop, and mobile phone applications. Topics include: Introduction to async development; HTTP and real-time communications; SignalR technology fundamentals; persistent connections and hubs; multiplatform real-time applications; advanced topics Learn how SignalR uses Websockets when supported by the browser and the server and falls back to other techniques and technologies when it is not Use the simple ASP.NET API in SignalR for creating server-to-client remote procedure calls (RPC) that call JavaScript functions in client browsers from server-side .NET code. Exploit the API for connection management (e.g. connect and disconnect events), grouping connections, and authorization.

Pro NuGet - Maarten Balliauw 2012-06-12

Pro NuGet offers you a solid architectural understanding of how to manage software dependencies using NuGet, an open-source package management tool for the .NET Framework. Providing practical guidance through a multitude of examples and more advanced scenarios, this book shows you how to unleash all the power that NuGet offers. It will help you to streamline your day to day development and even make it more fun to write code. Authors Maarten Balliauw and Xavier Decoster have been working with NuGet since it was first released, contributing many ideas and practical solutions to the community over that time. In this book they demonstrate both the core concepts and the more advanced thinking needed to use NuGet effectively.

Programming C# 10 - Ian Griffiths 2022-08-05

C# is undeniably one of the most versatile programming languages available to engineers today. With this comprehensive guide, you'll learn just how powerful the combination of C# and .NET can be. Author Ian Griffiths guides you through C# 10.0 and .NET 6 fundamentals and techniques for building cloud, web, and desktop applications. Designed for experienced programmers, this book provides many code examples to help you work with the nuts and bolts of C#, such as generics, LINQ, and asynchronous programming features. You'll get up to speed on .NET 6 and the latest C# 9.0 and 10.0 additions, including records, enhanced pattern matching, and new features designed to remove "ceremony" to improve productivity. Understand how .NET has changed in the most recent releases, and learn what it means for application development Select the most appropriate C# language features for any task Learn when to use the new features and when to stick with older ones Examine the range of functionality available in .NET's class libraries Learn how you can apply these class libraries to practical programming tasks Explore numerous small additions to .NET that improve expressiveness "Unlike books that focus on Visual Studio and technologies that interact with C#,

this one covers the core language, and mastery of this core is essential to successfully building good software. It covers important concepts followed by generous code examples to explain them. It's thorough, detailed, and gets at the nooks and crannies of the language rarely covered elsewhere. It's a complete course on C#."--Jeremy MorganSoftware/DevOps Engineer Ian Griffiths has worked in various aspects of computing, including computer networking, embedded real-time systems, broadcast television systems, medical imaging, and all forms of cloud computing. Ian is a Technical Fellow at endjin, and a Microsoft MVP in Developer Technologies. He's the author of several O'Reilly books and has written courses on Windows Presentation Foundation (WPF) and TPL Tables. Technology brings him joy.

Professional C# and .NET - Christian Nagel 2021-08-31

Get the latest coverage of the newest features in C#9 and .NET 5 In *Professional C# and .NET: 2021 Edition*, Microsoft MVP for Visual Studio and Development Technologies and veteran developer, Christian Nagel, delivers a comprehensive tour of the new features and capabilities of C#9 and .NET 5. Experienced programmers making the transition to C# will benefit from the author's in-depth explorations to create Web- and Windows applications using ASP.NET Core, Blazor, and WinUI using modern application patterns and new features offered by .NET including Microservices deployed to Docker images, GRPC, localization, asynchronous streaming, and much more. The book also offers: Discussions of the extension of .NET to non-Microsoft platforms like OSX and Linux Explanations of the newest features in C#9, including support for record types, and enhanced support for tuples, pattern matching, and nullable reference types Integrating .NET applications with Microsoft Azure services such as Azure App Configuration, Azure Key Vault, Azure Functions, the Azure Active Directory, and others Downloadable code examples from wrox.com and github.com with online updates for C# 10 and .NET 6 Perfect for programmers with a background in C#, Visual Basic, Java, or C/C++, *Professional C# and .NET: 2021 Edition* will also earn a place in the libraries of software architects seeking an up-to-date and fulsome treatment of the latest C# and .NET releases.

NHibernate in Action - Pierre Henri Kuate 2009-03-10

Provides information on building .NET applications using NHibernate.

Mastering Ninject for Dependency Injection - Daniel Baharestani 2013-09-25

Mastering Ninject for Dependency Injection teaches you the most powerful concepts of Ninject in a simple and easy-to-understand format using lots of practical examples, diagrams, and illustrations. Mastering Ninject for Dependency Injection is aimed at software developers and architects who wish to create maintainable, extensible, testable, and loosely coupled applications. Since Ninject targets the .NET platform, this book is not suitable for software developers of other platforms. Being familiar with design patterns such as singleton or factory would be beneficial, but no knowledge of dependency injection or IoC is assumed.

Dependency Injection Principles, Practices, and Patterns - Mark Seemann 2019-03-06

Summary *Dependency Injection Principles, Practices, and Patterns* teaches you to use DI to reduce hard-coded dependencies between application components. You'll start by learning what DI is and what types of applications will benefit from it. Then, you'll work through concrete scenarios using C# and the .NET framework to implement DI in your own projects. As you dive into the thoroughly-explained examples, you'll develop a foundation you can apply to any of the many DI libraries for .NET and .NET Core. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology *Dependency Injection (DI)* is a great way to reduce tight coupling between software components. Instead of hard-coding dependencies, such as specifying a database driver, you make those connections through a third party. Central to application frameworks like ASP.NET Core, DI enables you to better manage changes and other complexity in your software. About the Book *Dependency Injection Principles, Practices, and Patterns* is a revised and expanded edition of the bestselling classic *Dependency Injection in .NET*. It teaches you DI from the ground up, featuring relevant examples, patterns, and anti-

patterns for creating loosely coupled, well-structured applications. The well-annotated code and diagrams use C# examples to illustrate principles that work flawlessly with modern object-oriented languages and DI libraries. What's Inside Refactoring existing code into loosely coupled code DI techniques that work with statically typed OO languages Integration with common .NET frameworks Updated examples illustrating DI in .NET Core About the Reader For intermediate OO developers. About the Authors Mark Seemann is a programmer, software architect, and speaker who has been working with software since 1995, including six years with Microsoft. Steven van Deursen is a seasoned .NET

developer and architect, and the author and maintainer of the Simple Injector DI library. Table of Contents PART 1 Putting Dependency Injection on the map The basics of Dependency Injection: What, why, and how Writing tightly coupled code Writing loosely coupled code PART 2 Catalog DI patterns DI anti-patterns Code smells PART 3 Pure DI Application composition Object lifetime Interception Aspect-Oriented Programming by design Tool-based Aspect-Oriented Programming PART 4 DI Containers DI Container introduction The Autofac DI Container The Simple Injector DI Container The Microsoft.Extensions.DependencyInjection DI Container