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Design Principles for Process-driven Architectures Using Oracle BPM and SOA Suite 12c - Matjaz B. Juric 2015-06-29

This book is a design handbook and provides skills to successfully design, implement, and optimize business processes on top of SOA. Starting with business process modeling, it shows design principles to architect sound process architectures. It presents best practices for modeling business processes using BPMN, together with design principles for services and composite applications. It provides detailed coverage of how to prepare business processes for execution. An in-depth explanation of human interactions is given and also principles and best practices for using rules. Moving on, Adaptive Case Management principles are explained, along with the reach of business processes to mobile devices and ensuring multichannel interactions. Business activity monitoring, event-driven architectures, complex event processing in relation to business processes, and enabling integration with events and IoT devices are explained. The design principles and best practices are demonstrated in a practical way on a rental car use case.

A Handbook for Travellers in India, Burma, and Ceylon - John Murray (Firm) 1903

PaGaian Cosmology - Glenys Livingstone 2005

PaGaian Cosmology brings together a religious practice of seasonal ritual based in a contemporary scientific sense of the cosmos and female imagery for the Sacred. The author situates this original synthesis in her context of being female and white European transplanted to the Southern Hemisphere. Her sense of alienation from her place, which is personal, cultural and cosmic, fires a cosmology that re-stories Goddess metaphor of Virgin-Mother-Crone as a pattern of Creativity, which unfolds the cosmos, manifests in Earth's life, and may be known intimately. PaGaian Cosmology is an ecospirituality grounded in indigenous Western religious celebration of the Earth-Sun annual cycle. By linking to story of the unfolding universe this practice can be deepened, and a sense of the Triple Goddess-central to the cycle and known in ancient cultures-developed as a dynamic innate to all being. The ritual scripts and the process of ritual events presented here, may be a journey into self-knowledge through personal, communal and ecological story: the self to be known is one that is integral with place. PaGaian Cosmology may be used as a resource for individuals or groups seeking new forms of devotional expression and an Earth-based pathway to wisdom within.

Microservices in Action - Morgan Bruce 2018-10-03

Summary **Microservices in Action** is a practical book about building and deploying microservice-based applications. Written for developers and architects with a

solid grasp of service-oriented development, it tackles the challenge of putting microservices into production. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Invest your time in designing great applications, improving infrastructure, and making the most out of your dev teams. Microservices are easier to write, scale, and maintain than traditional enterprise applications because they're built as a system of independent components. Master a few important new patterns and processes, and you'll be ready to develop, deploy, and run production-quality microservices. About the Book **Microservices in Action** teaches you how to write and maintain microservice-based applications. Created with day-to-day development in mind, this informative guide immerses you in real-world use cases from design to deployment. You'll discover how microservices enable an efficient continuous delivery pipeline, and explore examples using Kubernetes, Docker, and Google Container Engine. What's inside An overview of microservice architecture Building a delivery pipeline Best practices for designing multi-service transactions and queries Deploying with containers Monitoring your microservices About the Reader Written for intermediate developers familiar with enterprise architecture and cloud platforms like AWS and GCP. About the Author Morgan Bruce and Paulo A. Pereira are experienced engineering leaders. They work daily with microservices in a production environment, using the techniques detailed in this book. Table of Contents PART 1 - The lay of the land Designing and running microservices Microservices at SimpleBank PART 2 - Design Architecture of a microservice application Designing new features Transactions and queries in microservices Designing reliable services Building a reusable microservice framework PART 3 - Deployment Deploying microservices Deployment with containers and schedulers Building a delivery pipeline for microservices PART 4 - Observability and ownership Building a monitoring system Using logs and traces to understand behavior Building microservice teams

The JHipster Mini-Book - Matt Raible 2016-11-25

The things you need to do to set up a new software project can be daunting. First, you have to select the back-end framework to create your API, choose your database, set up security, and choose your build tool. Then you have to choose the tools to create your front end: select a UI framework, configure a build tool, set up Sass processing, configure your browser to auto-refresh when you make changes, and configure the client and server so they work in unison. If you're building a new application using Spring Boot and Angular, you can save days by using JHipster. JHipster generates a complete and modern web app, unifying: - A high-performance and robust Java stack on the server side with Spring Boot - A sleek,

modern, mobile-first front-end with Angular and Bootstrap - A robust microservice architecture with the JHipster Registry, Netflix OSS, the ELK stack, and Docker - A powerful workflow to build your application with Yeoman, Webpack, and Maven/Gradle

Retnavali, or the Necklace - Harṣa (Kanauj, König.) 1827

Microservices Best Practices for Java - Michael Hofmann 2017-03-13

Microservices is an architectural style in which large, complex software applications are composed of one or more smaller services. Each of these microservices focuses on completing one task that represents a small business capability. These microservices can be developed in any programming language. This IBM® Redbooks® publication covers Microservices best practices for Java. It focuses on creating cloud native applications using the latest version of IBM WebSphere® Application Server Liberty, IBM Bluemix® and other Open Source Frameworks in the Microservices ecosystem to highlight Microservices best practices for Java.

Mastering Spring Boot 2.0 - Dinesh Rajput 2018-05-31

Learn to develop, test, and deploy your Spring Boot distributed application and explore various best practices. Key Features Build and deploy your microservices architecture in the cloud Build event-driven resilient systems using Hystrix and Turbine Explore API management tools such as KONG and API documentation tools such as Swagger Book Description Spring is one of the best frameworks on the market for developing web, enterprise, and cloud ready software. Spring Boot simplifies the building of complex software dramatically by reducing the amount of boilerplate code, and by providing production-ready features and a simple deployment model. This book will address the challenges related to power that come with Spring Boot's great configurability and flexibility. You will understand how Spring Boot configuration works under the hood, how to overwrite default configurations, and how to use advanced techniques to prepare Spring Boot applications to work in production. This book will also introduce readers to a relatively new topic in the Spring ecosystem – cloud native patterns, reactive programming, and applications. Get up to speed with microservices with Spring Boot and Spring Cloud. Each chapter aims to solve a specific problem or teach you a useful skillset. By the end of this book, you will be proficient in building and deploying your Spring Boot application. What you will learn Build logically structured and highly maintainable Spring Boot applications Configure RESTful microservices using Spring Boot Make the application production and operation-friendly with Spring Actuator Build modern, high-performance distributed applications using cloud patterns Manage and deploy your Spring Boot application to the cloud (AWS) Monitor distributed applications using log aggregation and ELK Who this book is for The book is targeted at experienced Spring and Java developers who have a basic knowledge of working with Spring Boot. The reader should be familiar with Spring Boot basics, and aware of its benefits over traditional Spring Framework-based applications.

Practical Process Automation - Bernd Ruecker 2021-03-16

In today's IT architectures, microservices and serverless functions play increasingly important roles in process automation. But how do you create meaningful, comprehensive, and connected business solutions when the individual components are decoupled and independent by design? Targeted at developers and architects, this book presents a framework through examples, practical advice, and use cases to help you design and automate complex processes. As systems are more

distributed, asynchronous, and reactive, process automation requires state handling to deal with long-running interactions. Author Bernd Ruecker demonstrates how to leverage process automation technology like workflow engines to orchestrate software, humans, decisions, or bots. Learn how modern process automation compares to business process management, service-oriented architecture, batch processing, event streaming, and data pipeline solutions Understand how to use workflow engines and executable process models with BPMN Understand the difference between orchestration and choreography and how to balance both

Cloud Native Java - Josh Long 2017-08-11

What separates the traditional enterprise from the likes of Amazon, Netflix, and Etsy? Those companies have refined the art of cloud native development to maintain their competitive edge and stay well ahead of the competition. This practical guide shows Java/JVM developers how to build better software, faster, using Spring Boot, Spring Cloud, and Cloud Foundry. Many organizations have already waded into cloud computing, test-driven development, microservices, and continuous integration and delivery. Authors Josh Long and Kenny Bastani fully immerse you in the tools and methodologies that will help you transform your legacy application into one that is genuinely cloud native. In four sections, this book takes you through: The Basics: learn the motivations behind cloud native thinking; configure and test a Spring Boot application; and move your legacy application to the cloud Web Services: build HTTP and RESTful services with Spring; route requests in your distributed system; and build edge services closer to the data Data Integration: manage your data with Spring Data, and integrate distributed services with Spring's support for event-driven, messaging-centric architectures Production: make your system observable; use service brokers to connect stateful services; and understand the big ideas behind continuous delivery

Microservices for the Enterprise - Kasun Indrasiri 2018-11-14

Understand the key challenges and solutions around building microservices in the enterprise application environment. This book provides a comprehensive understanding of microservices architectural principles and how to use microservices in real-world scenarios. Architectural challenges using microservices with service integration and API management are presented and you learn how to eliminate the use of centralized integration products such as the enterprise service bus (ESB) through the use of composite/integration microservices. Concepts in the book are supported with use cases, and emphasis is put on the reality that most of you are implementing in a "brownfield" environment in which you must implement microservices alongside legacy applications with minimal disruption to your business. *Microservices for the Enterprise* covers state-of-the-art techniques around microservices messaging, service development and description, service discovery, governance, and data management technologies and guides you through the microservices design process. Also included is the importance of organizing services as core versus atomic, composite versus integration, and API versus edge, and how such organization helps to eliminate the use of a central ESB and expose services through an API gateway. What You'll Learn Design and develop microservices architectures with confidence Put into practice the most modern techniques around messaging technologies Apply the Service Mesh pattern to overcome inter-service communication challenges Apply battle-tested microservices security patterns to address real-world scenarios Handle API management, decentralized data management, and observability Who This Book Is For Developers and DevOps engineers responsible for implementing applications around a microservices architecture, and architects and analysts who

are designing such systems

Religion and Popular Culture in America, Third Edition - Bruce David Forbes
2017-03-01

The connection between popular culture and religion is an enduring part of American life. With seventy-five percent new content, the third edition of this multifaceted and popular collection has been revised and updated throughout to provide greater religious diversity in its topics and address critical developments in the study of religion and popular culture. Ideal for classroom use, this expanded volume gives increased attention to the implications of digital culture and the increasingly interactive quality of popular culture provides a framework to help students understand and appreciate the work in diverse fields, methods, and perspectives contains an updated introduction, discussion questions, and other instructional tools

Mastering Kafka Streams and ksqlDB - Mitch Seymour 2021-02-04

Working with unbounded and fast-moving data streams has historically been difficult. But with Kafka Streams and ksqlDB, building stream processing applications is easy and fun. This practical guide shows data engineers how to use these tools to build highly scalable stream processing applications for moving, enriching, and transforming large amounts of data in real time. Mitch Seymour, data services engineer at Mailchimp, explains important stream processing concepts against a backdrop of several interesting business problems. You'll learn the strengths of both Kafka Streams and ksqlDB to help you choose the best tool for each unique stream processing project. Non-Java developers will find the ksqlDB path to be an especially gentle introduction to stream processing. Learn the basics of Kafka and the pub/sub communication pattern Build stateless and stateful stream processing applications using Kafka Streams and ksqlDB Perform advanced stateful operations, including windowed joins and aggregations Understand how stateful processing works under the hood Learn about ksqlDB's data integration features, powered by Kafka Connect Work with different types of collections in ksqlDB and perform push and pull queries Deploy your Kafka Streams and ksqlDB applications to production

Hands-On Microservices with Spring Boot and Spring Cloud - Magnus Larsson
2019-09-20

Apply microservices patterns to build resilient and scalable distributed systems Key Features Understand the challenges of building large-scale microservice landscapes Build cloud-native production-ready microservices with this comprehensive guide Discover how to get the best out of Spring Cloud, Kubernetes, and Istio when used together Book Description Microservices architecture allows developers to build and maintain applications with ease, and enterprises are rapidly adopting it to build software using Spring Boot as their default framework. With this book, you'll learn how to efficiently build and deploy microservices using Spring Boot. This microservices book will take you through tried and tested approaches to building distributed systems and implementing microservices architecture in your organization. Starting with a set of simple cooperating microservices developed using Spring Boot, you'll learn how you can add functionalities such as persistence, make your microservices reactive, and describe their APIs using Swagger/OpenAPI. As you advance, you'll understand how to add different services from Spring Cloud to your microservice system. The book also demonstrates how to deploy your microservices using Kubernetes and manage them with Istio for improved security and traffic management. Finally, you'll explore centralized log management using the EFK stack and monitor microservices

using Prometheus and Grafana. By the end of this book, you'll be able to build microservices that are scalable and robust using Spring Boot and Spring Cloud. What you will learn Build reactive microservices using Spring Boot Develop resilient and scalable microservices using Spring Cloud Use OAuth 2.0/OIDC and Spring Security to protect public APIs Implement Docker to bridge the gap between development, testing, and production Deploy and manage microservices using Kubernetes Apply Istio for improved security, observability, and traffic management Who this book is for This book is for Java and Spring developers and architects who want to learn how to break up their existing monoliths into microservices and deploy them either on-premises or in the cloud using Kubernetes as a container orchestrator and Istio as a service Mesh. No familiarity with microservices architecture is required to get started with this book.

Design and Build Great Web APIs - Mike Amundsen 2020-10-06

APIs are transforming the business world at an increasing pace. Gain the essential skills needed to quickly design, build, and deploy quality web APIs that are robust, reliable, and resilient. Go from initial design through prototyping and implementation to deployment of mission-critical APIs for your organization. Test, secure, and deploy your API with confidence and avoid the "release into production" panic. Tackle just about any API challenge with more than a dozen open-source utilities and common programming patterns you can apply right away. Good API design means starting with the API-First principle - understanding who is using the API and what they want to do with it - and applying basic design skills to match customers' needs while solving business-critical problems. Use the Sketch-Design-Build method to create reliable and scalable web APIs quickly and easily without a lot of risk to the day-to-day business operations. Create clear sequence diagrams, accurate specifications, and machine-readable API descriptions all reviewed, tested, and ready to turn into fully-functional NodeJS code. Create reliable test collections with Postman and implement proper identity and access control security with Auth0 without added cost or risk to the company. Deploy all of this to Heroku using a continuous delivery approach that pushes secure, well-tested code to your public servers ready for use by both internal and external developers. From design to code to test to deployment, unlock hidden business value and release stable and scalable web APIs that meet customer needs and solve important business problems in a consistent and reliable manner.

Spring Data - Mark Pollack 2012-10-24

You can choose several data access frameworks when building Java enterprise applications that work with relational databases. But what about big data? This hands-on introduction shows you how Spring Data makes it relatively easy to build applications across a wide range of new data access technologies such as NoSQL and Hadoop. Through several sample projects, you'll learn how Spring Data provides a consistent programming model that retains NoSQL-specific features and capabilities, and helps you develop Hadoop applications across a wide range of use-cases such as data analysis, event stream processing, and workflow. You'll also discover the features Spring Data adds to Spring's existing JPA and JDBC support for writing RDBMS-based data access layers. Learn about Spring's template helper classes to simplify the use of database-specific functionality Explore Spring Data's repository abstraction and advanced query functionality Use Spring Data with Redis (key/value store), HBase (column-family), MongoDB (document database), and Neo4j (graph database) Discover the GemFire distributed data grid solution Export Spring Data JPA-managed entities to the Web as RESTful web services Simplify the development of HBase applications, using a lightweight

object-mapping framework Build example big-data pipelines with Spring Batch and Spring Integration

Dear Ijeawele, or A Feminist Manifesto in Fifteen Suggestions - Chimamanda Ngozi Adichie 2017-03-07

NATIONAL BESTSELLER • The award-winning author of *We Should All Be Feminists* and *Americanah* gives us this powerful statement about feminism today—written as a letter to a friend. A few years ago, Chimamanda Ngozi Adichie received a letter from a childhood friend, a new mother who wanted to know how to raise her baby girl to be a feminist. *Dear Ijeawele* is Adichie's letter of response: fifteen invaluable suggestions—direct, wryly funny, and perceptive—for how to empower a daughter to become a strong, independent woman. Filled with compassionate guidance and advice, it gets right to the heart of sexual politics in the twenty-first century, and starts a new and urgently needed conversation about what it really means to be a woman today. A Skimm Reads Pick • An NPR Best Book of the Year Classic Collection - Geeta Menon 2005

Spring Microservices in Action - John Carnell 2017-06-11

Summary Spring Microservices in Action teaches you how to build microservice-based applications using Java and the Spring platform. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Microservices break up your code into small, distributed, and independent services that require careful forethought and design. Fortunately, Spring Boot and Spring Cloud simplify your microservice applications, just as the Spring Framework simplifies enterprise Java development. Spring Boot removes the boilerplate code involved with writing a REST-based service. Spring Cloud provides a suite of tools for the discovery, routing, and deployment of microservices to the enterprise and the cloud. About the Book Spring Microservices in Action teaches you how to build microservice-based applications using Java and the Spring platform. You'll learn to do microservice design as you build and deploy your first Spring Cloud application. Throughout the book, carefully selected real-life examples expose microservice-based patterns for configuring, routing, scaling, and deploying your services. You'll see how Spring's intuitive tooling can help augment and refactor existing applications with micro services. What's Inside Core microservice design principles Managing configuration with Spring Cloud Config Client-side resiliency with Spring, Hystrix, and Ribbon Intelligent routing using Netflix Zuul Deploying Spring Cloud applications About the Reader This book is written for developers with Java and Spring experience. About the Author John Carnell is a senior cloud engineer with twenty years of experience in Java. Table of contents Welcome to the cloud, Spring Building microservices with Spring Boot Controlling your configuration with Spring Cloud configuration server On service discovery When bad things happen: client resiliency patterns with Spring Cloud and Netflix Hystrix Service routing with Spring Cloud and Zuul Securing your microservices Event-driven architecture with Spring Cloud Stream Distributed tracing with Spring Cloud Sleuth and Zipkin Deploying your microservices *Building Microservices* - Sam Newman 2015-02-02

Annotation Over the past 10 years, distributed systems have become more fine-grained. From the large multi-million line long monolithic applications, we are now seeing the benefits of smaller self-contained services. Rather than heavy-weight, hard to change Service Oriented Architectures, we are now seeing systems consisting of collaborating microservices. Easier to change, deploy, and if required retire, organizations which are in the right position to take advantage

of them are yielding significant benefits. This book takes an holistic view of the things you need to be cognizant of in order to pull this off. It covers just enough understanding of technology, architecture, operations and organization to show you how to move towards finer-grained systems.

Real-Life BPMN (4th Edition) - Bernd Rucker 2019-09-04

This is the improved 4th edition of the very successful book "Real-Life BPMN" with excellent reviews on Amazon.com (don't forget to check reviews of the former editions). In this book you will learn how to: Model processes with Business Process Model and Notation (BPMN) Successfully apply BPMN to real-world problems Use a practical approach to workflow automation with BPMN 2.0 Align business, development and operations Understand how microservices impact business processes Implement BPMN across your organization The definitive guide for process designers: provides an overview of business process notation, presents implementation guidance and best practices, and offers useful tips on what works and what doesn't. Truth be told, there are several BPMN books on the market. Some of them are quite good, so why should you care about this one? This book distills the experience the authors have accumulated while running Camunda, a company that delivers the leading open source workflow and decision automation platform. Camunda helped to define the BPMN specification, and during the past 15 years, they have applied BPMN to thousands of customer use cases. These were big businesses, small companies, and public institutions. Now you can benefit from this practical experience. This book also gives an introduction to DMN for decision management, which you might know as business rules management (BRM). This book is also available in German and Spanish. Note: The resolution of all images in the ebook has been increased, starting with the third edition, to improve the digital reading experience.

Real-life BPMN - Jakob Freund 2014-12-05

This is the improved 2nd edition of the very successful book "Real-Life BPMN" with excellent reviews on Amazon.com (don't forget to check reviews of the 1st edition). It is about Business Process Management (BPM) and Business Process Model and Notation (BPMN 2.0). Truth be told, there are several BPMN books on the market. Some of them are quite good, so why should you care about this one? This book distills the experience the authors accumulated while running camunda, a consulting company that specializes in BPM. camunda helped to define the BPMN specification, and during the past five years, they have applied BPMN in over 250 customer engagements. These were big businesses, small companies, and public institutions. Now you can benefit from this practical experience. Topics covered: The basics of modeling processes with Business Process Model and Notation (BPMN 2.0) Methods to apply BPMN successfully to real-world problems A practical approach for automating processes with BPMN 2.0 The alignment of business and IT as an attainable goal Advice on introducing BPMN across your company This book explains the notation, of course, but it also delves into the kinds of challenges that process designers face every day. It talks about pitfalls to avoid. It gives dos and don'ts. There are guidelines and best practices. This second edition in English is based on the successful fourth German edition, which, according to amazon.de, it is still the highest-ranked book on BPMN in German. The number of five-star ratings awarded by readers speaks volumes. Also available in Spanish. *The Hindu Pantheon* - Edward Moor 1810

Spring Data Standard Guide - Petri Kainulainen 2012-11-05

Implement JPA repositories and harness the performance of Redis in your

applications.

Mastering Microservices with Java - Sourabh Sharma 2019-02-26

Master the art of implementing scalable and reactive microservices in your production environment with Java 11 Key Features Use domain-driven designs to build microservices Explore various microservices design patterns such as service discovery, registration, and API Gateway Use Kafka, Avro, and Spring Streams to implement event-based microservices Book Description Microservices are key to designing scalable, easy-to-maintain applications. This latest edition of Mastering Microservices with Java, works on Java 11. It covers a wide range of exciting new developments in the world of microservices, including microservices patterns, interprocess communication with gRPC, and service orchestration. This book will help you understand how to implement microservice-based systems from scratch. You'll start off by understanding the core concepts and framework, before focusing on the high-level design of large software projects. You'll then use Spring Security to secure microservices and test them effectively using REST Java clients and other tools. You will also gain experience of using the Netflix OSS suite, comprising the API Gateway, service discovery and registration, and Circuit Breaker. Additionally, you'll be introduced to the best patterns, practices, and common principles of microservice design that will help you to understand how to troubleshoot and debug the issues faced during development. By the end of this book, you'll have learned how to build smaller, lighter, and faster services that can be implemented easily in a production environment. What you will learn Use domain-driven designs to develop and implement microservices Understand how to implement microservices using Spring Boot Explore service orchestration and distributed transactions using the Sagas Discover interprocess communication using REpresentational State Transfer (REST) and events Gain knowledge of how to implement and design reactive microservices Deploy and test various microservices Who this book is for This book is designed for Java developers who are familiar with microservices architecture and now want to effectively implement microservices at an enterprise level. Basic knowledge and understanding of core microservice elements and applications is necessary.

Activiti in Action - Tijs Rademakers 2012-07-11

Summary Activiti in Action is a comprehensive tutorial designed to introduce developers to the world of business process modeling using Activiti. Before diving into the nuts and bolts of Activiti, this book presents a solid introduction to BPMN 2.0 from a developer's perspective. About the Technology Activiti streamlines the implementation of your business processes: with Activiti Designer you draw your business process using BPMN. Its XML output goes to the Activiti Engine which then creates the web forms and performs the communications that implement your process. It's as simple as that. Activiti is lightweight, integrates seamlessly with standard frameworks, and includes easy-to-use design and management tools. About the Book Activiti in Action introduces developers to business process modeling with Activiti. You'll start by exploring BPMN 2.0 from a developer's perspective. Then, you'll quickly move to examples that show you how to implement processes with Activiti. You'll dive into key areas of process modeling, including workflow, ESB usage, process monitoring, event handling, business rule engines, and document management integration. Written for business application developers. Familiarity with Java and BPMN is helpful but not required. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Activiti from the ground up Dozens of real-world examples Integrate with standard Java tooling Table of Contents PART 1

INTRODUCING BPMN 2.0 AND ACTIVITI Introducing the Activiti framework BPMN 2.0: what's in it for developers? Introducing the Activiti tool stack Working with the Activiti process engine PART 2 IMPLEMENTING BPMN 2.0 PROCESSES WITH ACTIVITI Implementing a BPMN 2.0 process Applying advanced BPMN 2.0 and extensions Dealing with error handling Deploying and configuring the Activiti Engine Exploring additional Activiti modules PART 3 ENHANCING BPMN 2.0 PROCESSES Implementing advanced workflow Integrating services with a BPMN 2.0 process Ruling the business rule engine Document management using Alfresco Business monitoring and Activiti PART 4 MANAGING BPMN 2.0 PROCESSES? Managing the Activiti Engine

South-Indian Images of Gods and Goddesses - Hosakote Krishna Sastri 1916

Camel in Action - Claus Ibsen 2018-02-18

Summary Camel in Action, Second Edition is the most complete Camel book on the market. Written by core developers of Camel and the authors of the highly acclaimed first edition, this book distills their experience and practical insights so that you can tackle integration tasks like a pro. Forewords by James Strachan and Dr. Mark Little Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Apache Camel is a Java framework that implements enterprise integration patterns (EIPs) and comes with over 200 adapters to third-party systems. A concise DSL lets you build integration logic into your app with just a few lines of Java or XML. By using Camel, you benefit from the testing and experience of a large and vibrant open source community. About the Book Camel in Action, Second Edition is the definitive guide to the Camel framework. It starts with core concepts like sending, receiving, routing, and transforming data. It then goes in depth on many topics such as how to develop, debug, test, deal with errors, secure, scale, cluster, deploy, and monitor your Camel applications. The book also discusses how to run Camel with microservices, reactive systems, containers, and in the cloud. What's Inside Coverage of all relevant EIPs Camel microservices with Spring Boot Camel on Docker and Kubernetes Error handling, testing, security, clustering, monitoring, and deployment Hundreds of examples in Java and XML About the Reader Readers should be familiar with Java. This book is accessible to beginners and invaluable to experts. About the Author Claus Ibsen is a senior principal engineer working for Red Hat specializing in cloud and integration. He has worked on Apache Camel for the last nine years where he heads the project. Claus lives in Denmark. Jonathan Anstey is an engineering manager at Red Hat and a core Camel contributor. He lives in Newfoundland, Canada. Table of Contents Part 1 - First steps Meeting Camel Routing with Camel Part 2 - Core Camel Transforming data with Camel Using beans with Camel Enterprise integration patterns Using components Part 3 - Developing and testing Microservices Developing Camel projects Testing RESTful web services Part 4 - Going further with Camel Error handling Transactions and idempotency Parallel processing Securing Camel Part 5 - Running and managing Camel Running and deploying Camel Management and monitoring Part 6 - Out in the wild Clustering Microservices with Docker and Kubernetes Camel tooling Bonus online chapters Available at <https://www.manning.com/books/camel-in-action-second-edition> and in electronic versions of this book: Reactive Camel Camel and the IoT by Henryk Konsek

The Art of South and Southeast Asia - Steven Kossak 2001

Presents works of art selected from the South and Southeast Asian and Islamic collection of The Metropolitan Museum of Art, lessons plans, and classroom activities.

Play for Scala - Peter Hilton 2013-10-03

Summary Play for Scala shows you how to build Scala-based web applications using the Play 2 framework. This book starts by introducing Play through a comprehensive overview example. Then, you'll look at each facet of a typical Play application both by exploring simple code snippets and by adding to a larger running example. Along the way, you'll deepen your knowledge of Scala as a programming language and work with tools like Akka. About this Book Play is a Scala web framework with built-in advantages: Scala's strong type system helps deliver bug-free code, and the Akka framework helps achieve hassle-free concurrency and peak performance. Play builds on the web's stateless nature for excellent scalability, and because it is event-based and nonblocking, you'll find it to be great for near real-time applications. Play for Scala teaches you to build Scala-based web applications using Play 2. It gets you going with a comprehensive overview example. It then explores each facet of a typical Play application by walking through sample code snippets and adding features to a running example. Along the way, you'll deepen your knowledge of Scala and learn to work with tools like Akka. Written for readers familiar with Scala and web-based application architectures. No knowledge of Play is assumed. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Intro to Play 2 Play's MVC structure Mastering Scala templates and forms Persisting data and using web services Using Play's advanced features About the Authors Peter Hiltonv, Erik Bakker, and Francisco Canedo, are engineers at Lunatech, a consultancy with Scala and Play expertise. They are contributors to the Play framework. Table of Contents PART 1: GETTING STARTED Introduction to Play Your first Play application PART 2: CORE FUNCTIONALITY Deconstructing Play application architecture Defining the application's HTTP interface Storing data—the persistence layer Building a user interface with view templates Validating and processing input with the forms API PART 3: ADVANCED CONCEPTS Building a single-page JavaScript application with JSON Play and more Web services, iteratees, and WebSockets

Spring Boot in Action - Craig Walls 2015-12-16

Summary A developer-focused guide to writing applications using Spring Boot. You'll learn how to bypass the tedious configuration steps so that you can concentrate on your application's behavior. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The Spring Framework simplifies enterprise Java development, but it does require lots of tedious configuration work. Spring Boot radically streamlines spinning up a Spring application. You get automatic configuration and a model with established conventions for build-time and runtime dependencies. You also get a handy command-line interface you can use to write scripts in Groovy. Developers who use Spring Boot often say that they can't imagine going back to hand configuring their applications. About the Book Spring Boot in Action is a developer-focused guide to writing applications using Spring Boot. In it, you'll learn how to bypass configuration steps so you can focus on your application's behavior. Spring expert Craig Walls uses interesting and practical examples to teach you both how to use the default settings effectively and how to override and customize Spring Boot for your unique environment. Along the way, you'll pick up insights from Craig's years of Spring development experience. What's Inside Develop Spring apps more efficiently Minimal to no configuration Runtime metrics with the Actuator Covers Spring Boot 1.3 About the Reader Written for readers familiar with the Spring Framework. About the Author Craig Walls is a software developer, author of the popular book Spring in Action, Fourth Edition, and a

frequent speaker at conferences. Table of Contents Bootstarting Spring Developing your first Spring Boot application Customizing configuration Testing with Spring Boot Getting Groovy with the Spring Boot CLI Applying Grails in Spring Boot Taking a peek inside with the Actuator Deploying Spring Boot applications APPENDIXES Spring Boot developer tools Spring Boot starters Configuration properties Spring Boot dependencies

Business Modeling and Software Design - Boris Shishkov 2017-04-06

This book contains revised and extended versions of selected papers from the Sixth International Symposium on Business Modeling and Software Design, BMSD 2016, held in Rhodes, Greece, in June 2016, organized by the Institute IICREST in cooperation with BPM-D, Aristotle University of Thessaloniki, TU Delft, CTIT - University of Twente, IMI-BAS, the Dutch Research School SIKS, and AMAKOTA Ltd. BMSD 2016 received 59 paper submissions from which 27 papers were selected for publication in the BMSD'16 proceedings. Additional post-symposium reviewing was carried out reflecting both the qualities of the papers and the way they were presented. 11 best papers were selected for the current Springer edition, that were carefully revised and extended, following the reviewers' comments and recommendations. The selection considers a large number of BMSD-relevant research topics: from business-processes-related topics, such as business process management, variability of business processes, and inconsistencies risk detection, (here it is to be mentioned that several papers consider and analyze particular business process modeling formalisms and tools), through system-engineering-related topics, such as conceptual modeling, enterprise architectures, human-centered design, signs modeling, and idiosyncrasies capturing, to service-oriented-software-engineering-related topics, such as service orchestration and e-services design.

Understanding Business - David Barnes 2001

Taking a systems perspective, this book enables the student to make sense of business behaviour by demonstrating how interrelated business processes determine the success of an organisation.

Monolith to Microservices - Sam Newman 2019-11-14

How do you detangle a monolithic system and migrate it to a microservice architecture? How do you do it while maintaining business-as-usual? As a companion to Sam Newman's extremely popular Building Microservices, this new book details a proven method for transitioning an existing monolithic system to a microservice architecture. With many illustrative examples, insightful migration patterns, and a bevy of practical advice to transition your monolith enterprise into a microservice operation, this practical guide covers multiple scenarios and strategies for a successful migration, from initial planning all the way through application and database decomposition. You'll learn several tried and tested patterns and techniques that you can use as you migrate your existing architecture. Ideal for organizations looking to transition to microservices, rather than rebuild Helps companies determine whether to migrate, when to migrate, and where to begin Addresses communication, integration, and the migration of legacy systems Discusses multiple migration patterns and where they apply Provides database migration examples, along with synchronization strategies Explores application decomposition, including several architectural refactoring patterns Delves into details of database decomposition, including the impact of breaking referential and transactional integrity, new failure modes, and more

Get Your Hands Dirty on Clean Architecture - Tom Hombergs 2019-09-30

Gain insight into how hexagonal architecture can help to keep the cost of development low over the complete lifetime of an application Key FeaturesExplore

ways to make your software flexible, extensible, and adaptable Learn new concepts that you can easily blend with your own software development style Develop the mindset of building maintainable solutions instead of taking shortcuts Book Description We would all like to build software architecture that yields adaptable and flexible software with low development costs. But, unreasonable deadlines and shortcuts make it very hard to create such an architecture. Get Your Hands Dirty on Clean Architecture starts with a discussion about the conventional layered architecture style and its disadvantages. It also talks about the advantages of the domain-centric architecture styles of Robert C. Martin's Clean Architecture and Alistair Cockburn's Hexagonal Architecture. Then, the book dives into hands-on chapters that show you how to manifest a hexagonal architecture in actual code. You'll learn in detail about different mapping strategies between the layers of a hexagonal architecture and see how to assemble the architecture elements into an application. The later chapters demonstrate how to enforce architecture boundaries. You'll also learn what shortcuts produce what types of technical debt and how, sometimes, it is a good idea to willingly take on those debts. After reading this book, you'll have all the knowledge you need to create applications using the hexagonal architecture style of web development. What you will learn Identify potential shortcomings of using a layered architecture Apply methods to enforce architecture boundaries Find out how potential shortcuts can affect the software architecture Produce arguments for when to use which style of architecture Structure your code according to the architecture Apply various types of tests that will cover each element of the architecture Who this book is for This book is for you if you care about the architecture of the software you are building. To get the most out of this book, you must have some experience with web development. The code examples in this book are in Java. If you are not a Java programmer but can read object-oriented code in other languages, you will be fine. In the few places where Java or framework specifics are needed, they are thoroughly explained.

Kundalini Tantra - Swami Satyananda Saraswati 1996

In the last few decades, yoga has helped millions of people to improve their concepts of themselves. Yoga realises that man is not only the mind, he is body as well. Yoga has been designed in a such a way that it can complete the process of evolution of the personality in every possible direction. Kundalini yoga is a part of the tantric tradition. Even though you may have already been introduced to yoga, it is necessary to know something about tantra also. Since the dawn of creation, the tantrics and yogis have realised that in this physical body there is a potential force. It is not psychological or transcendental; it is a dynamic potential force in the material body, and it is called Kundalini. This Kundalini is the greatest discovery of tantra and yoga. Scientists have begun to look into this, and a summary of the latest scientific experiments is included in this book.

Fundamentals of Business Process Management - Marlon Dumas 2018-03-23

This textbook covers the entire Business Process Management (BPM) lifecycle, from process identification to process monitoring, covering along the way process modelling, analysis, redesign and automation. Concepts, methods and tools from business management, computer science and industrial engineering are blended into one comprehensive and inter-disciplinary approach. The presentation is illustrated using the BPMN industry standard defined by the Object Management Group and widely endorsed by practitioners and vendors worldwide. In addition to explaining the relevant conceptual background, the book provides dozens of examples, more than 230 exercises – many with solutions – and numerous suggestions for further

reading. This second edition includes extended and completely revised chapters on process identification, process discovery, qualitative process analysis, process redesign, process automation and process monitoring. A new chapter on BPM as an enterprise capability has been added, which expands the scope of the book to encompass topics such as the strategic alignment and governance of BPM initiatives. The textbook is the result of many years of combined teaching experience of the authors, both at the undergraduate and graduate levels as well as in the context of professional training. Students and professionals from both business management and computer science will benefit from the step-by-step style of the textbook and its focus on fundamental concepts and proven methods. Lecturers will appreciate the class-tested format and the additional teaching material available on the accompanying website.

Microservices Patterns - Chris Richardson 2018-10-27

"A comprehensive overview of the challenges teams face when moving to microservices, with industry-tested solutions to these problems." - Tim Moore, Lightbend 44 reusable patterns to develop and deploy reliable production-quality microservices-based applications, with worked examples in Java Key Features 44 design patterns for building and deploying microservices applications Drawing on decades of unique experience from author and microservice architecture pioneer Chris Richardson A pragmatic approach to the benefits and the drawbacks of microservices architecture Solve service decomposition, transaction management, and inter-service communication Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book *Microservices Patterns* teaches you 44 reusable patterns to reliably develop and deploy production-quality microservices-based applications. This invaluable set of design patterns builds on decades of distributed system experience, adding new patterns for composing services into systems that scale and perform under real-world conditions. More than just a patterns catalog, this practical guide with worked examples offers industry-tested advice to help you design, implement, test, and deploy your microservices-based application. What You Will Learn How (and why!) to use microservices architecture Service decomposition strategies Transaction management and querying patterns Effective testing strategies Deployment patterns This Book Is Written For Written for enterprise developers familiar with standard enterprise application architecture. Examples are in Java. About The Author Chris Richardson is a Java Champion, a JavaOne rock star, author of Manning's *POJOs in Action*, and creator of the original *CloudFoundry.com*. Table of Contents Escaping monolithic hell Decomposition strategies Interprocess communication in a microservice architecture Managing transactions with sagas Designing business logic in a microservice architecture Developing business logic with event sourcing Implementing queries in a microservice architecture External API patterns Testing microservices: part 1 Testing microservices: part 2 Developing production-ready services Deploying microservices Refactoring to microservices

Hibernate Tips - Thorben Janssen 2018-01-09

When you use Hibernate in your projects, you quickly recognize that you need to do more than just add @Entity annotations to your domain model classes. Real-world applications often require advanced mappings, complex queries, custom data types and caching. Hibernate can do all of that. You just have to know which annotations and APIs you need to use. *Hibernate Tips* - More than 70 solutions to common Hibernate problems shows you how to efficiently implement your persistence layer with Hibernate's basic and advanced features. Each Hibernate Tip consists of one

or more code samples and an easy to follow step-by-step explanation. You can also download an example project with executable test cases for each Hibernate Tip. Throughout this book, you will get more than 70 ready-to-use solutions that show you how to:

- Define standard mappings for basic attributes and entity associations.
- Implement your own attribute mappings and support custom data types.
- Use Hibernate's Java 8 support and other proprietary features.
- Read data from the database with JPQL, Criteria API, and native SQL queries.
- Call stored procedures and database functions.

This book is for developers who are already working with Hibernate and who are looking for solutions for their current development tasks. It's not a book for beginners who are looking for extensive descriptions of Hibernate's general concepts. The tips are designed as self-contained recipes which provide a specific solution and can be accessed when needed. Most of them contain links to related tips which you can follow if you want to dive deeper into a topic or need a slightly different solution. There is no need to read the tips in a specific order. Feel free to read the book from cover to cover or to just pick the tips that help you in your current project.

The Software Architect Elevator - Gregor Hohpe 2020-04-08

As the digital economy changes the rules of the game for enterprises, the role of software and IT architects is also transforming. Rather than focus on technical decisions alone, architects and senior technologists need to combine organizational and technical knowledge to effect change in their company's structure and processes. To accomplish that, they need to connect the IT engine room to the penthouse, where the business strategy is defined. In this guide, author Gregor Hohpe shares real-world advice and hard-learned lessons from actual IT transformations. His anecdotes help architects, senior developers, and other IT professionals prepare for a more complex but rewarding role in the enterprise. This book is ideal for: Software architects and senior developers looking to shape the company's technology direction or assist in an organizational transformation Enterprise architects and senior technologists searching for practical advice on how to navigate technical and organizational topics CTOs and senior technical architects who are devising an IT strategy that impacts the way the organization works IT managers who want to learn what's worked and what hasn't in large-scale transformation