

Star Trek Adventures Tng Deck Tiles Now In

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Background to Historic and Prehistoric Resources of the East Mojave Desert Region - Chester King 1981

Teaching Visual Culture - Kerry Freedman 2003-08-22

Offering a conceptual framework for teaching the visual arts (K-12 and higher education) from a cultural standpoint, the author discusses visual culture in a democracy.

Star Trek Cats - Jenny Parks 2017-02-28

Captain's log: We have entered a galaxy where beloved illustrator Jenny Parks has conjured an astonishingly vivid homage to the original Star Trek series with an unexpected twist: a cast of cats. Featuring a hilarious new take on iconic characters and scenes—from Kirk in the Captain's chair to Spock offering his Vulcan wisdom—this eye-opening adventure stays true to the tone of the classic TV show. Playful, loving, and from a strange new world, Star Trek Cats is the perfect gift for fans of, well, Star Trek and cats.

Twelve Years A Slave (Illustrated) - Solomon Northup 2014-08-22

Twelve Years a Slave (1853) is a memoir and slave narrative by Solomon Northup, as told to and edited by David Wilson. Northup, a black man who was born free in New York, details his kidnapping in Washington, D.C. and subsequent sale into slavery. After having been kept in bondage for 12 years in Louisiana by various masters, Northup was able to write to friends and family in New York, who were in turn able to secure his release. Northup's account provides extensive details on the slave markets in Washington, D.C. and New Orleans and describes at length cotton and sugar cultivation on major plantations in Louisiana.

Star Trek: Picard: The Last Best Hope - Una McCormack 2020-02-11

The USA TODAY bestseller—based on the new Star Trek TV series! “Fifteen years ago...you led us out of the darkness. You commanded the greatest rescue armada in history. Then...the unimaginable. What did that cost you? Your faith. Your faith in us. Your faith in yourself. Tell us, why did you leave Starfleet, Admiral?” Every end has a beginning...and this electrifying novel details the events leading into the new Star Trek TV series, introducing you to brand-new characters featured in the life of Jean-Luc Picard—widely considered to be one of the most popular and recognizable characters in all of science fiction.

Special Edition Dungeon Master's Guide - Monte Cook 2005-10

A deluxe version of the essential core rulebook every D&D Dungeon Master needs, this special release features an embossed, leather-bound cover and premium, gilt-edged paper.

Zona Alfa - Patrick Todoroff 2020-01-23

Zona Alfa is a set of simple, fast-play skirmish rules for scavenging, exploring, and surviving in a near-future, post-apocalyptic Eastern European setting. Players take on the role of bandits, mercenaries, and military units fighting over the blasted Exclusion Zone and its abandoned artefacts. Customise your fighters with a variety of weapons and specialisms to create your ideal warband. With extended rules for campaigns, character progression, terrain, and

environmental hazards, Zona Alfa contains all the tools required to engage in blistering firefights within the Exclusion Zone.

Heavy Metal Thunder Mouse - Derek A. Kamal 2018-03-06

Heavy Metal Thunder Mouse (HMTM) is a tabletop roleplaying game where you and your friends make your mice, found your club, and hit the streets.

Star Trek - Stephen E. Whitfield 1968

Starships of the Galaxy - Gary Astleford 2007

This supplement contains advanced starship combat rules for the "Star Wars] Roleplaying Game Saga Edition." In addition, it provides new character options for spacefaring heroes as well as descriptions, deckplans, and statistics for starships from all eras.

Star Trek Spaceflight Chronology - Stan Goldstein 1980

Covers the history of space flight from the beginning of the twentieth century through the year 2202, with the story of man's conquest of the stars chronicled in illustrations and star maps

A Billion Suns - Mike Hutchinson 2021-02-18

A Billion Suns is a wargame of interstellar combat that puts you in command of fleets of powerful starships, from squadrons of agile, but fragile, fighters, to hulking and powerful capital ships. When combined with some spaceship miniatures, a tape measure, a deck of playing cards and some dice, this rulebook provides everything you need to play exciting and tense tabletop games of interstellar exploration and combat. Using simple dice pool mechanics, you must carefully manage your resources and seize the opportunities that come your way in order to lead your fleet to victory and assert your dominance over the stars.

A Dictionary of English Rhyming Slangs - Antonio Lillo 2019-07-08

The Dictionary of English Rhyming Slangs is a comprehensive and authoritative survey of rhyming slangs in the anglophone world. With a scope ranging from the 1830s to the current decade, this prodigious collection of over 9,000 headwords reveals the

Star Trek Adventures - These Are the Voyages - Modiphius Entertainment 2018-10

These are the Voyages: Volume 1 presents eight ready-to-play missions for Star Trek Adventures. Within this 164 page hardback book, Gamemasters will find the means to test their Starfleet officers at the front line of Starfleet operations.

History of the Carlock Family and Adventures of Pioneer Americans - 1929

Intelligent Projects Using Python - Santanu Pattanayak 2019-01-31

Implement machine learning and deep learning methodologies to build smart, cognitive AI projects using Python

Key Features A go-to guide to help you master AI algorithms and concepts 8 real-world projects tackling different challenges in healthcare, e-commerce, and surveillance Use TensorFlow, Keras, and other Python libraries to implement smart AI applications **Book Description** This book will be a perfect companion if you want to build insightful projects from leading AI domains using Python. The book covers detailed implementation of projects from all the core disciplines of AI. We start by covering the basics of how to create smart systems using machine learning and deep learning techniques. You will assimilate various neural network architectures such as CNN, RNN, LSTM, to solve critical new world challenges. You will learn to train a model to detect diabetic retinopathy conditions in the human eye and create an intelligent system for performing a video-to-text translation. You will use the transfer learning technique in the healthcare domain and implement style transfer using GANs. Later you will learn to build AI-based recommendation systems, a mobile app for sentiment analysis and a powerful chatbot for carrying customer services. You will implement AI techniques in the cybersecurity domain to generate Captchas. Later you will train and build autonomous vehicles to self-drive using reinforcement learning. You will be using libraries from the Python ecosystem such as TensorFlow, Keras and more to bring the core aspects of machine learning, deep learning, and AI. By the end of this book, you will be skilled to build your own smart models for tackling any kind of AI problems without any hassle. What you will learn **Build an intelligent machine translation system using seq-2-seq neural translation machines** **Create AI applications using GAN and deploy smart mobile apps using TensorFlow** **Translate videos into text using CNN and RNN** **Implement smart AI Chatbots, and integrate and extend them in several domains** **Create smart reinforcement, learning-based applications using Q-Learning** **Break and generate CAPTCHA using Deep Learning and Adversarial Learning** **Who this book is for** This book is intended for data scientists, machine learning professionals, and deep learning practitioners who are ready to extend their knowledge and potential in AI. If you want to build real-life smart systems to play a crucial role in every complex domain, then this book is what you need. Knowledge of Python programming and a familiarity with basic machine learning and deep learning concepts are expected to help you get the most out of the book *My Falkland Days* - Rex Hunt 2002

Sir Rex Hunt was Governor of the Falkland Islands when the Argentinians invaded on 2 April 1982. Since his retirement, he has revisited the islands on several occasions and is a board member of the South Atlantic Medal Association.

The Trekker's Guide to the Kirk Years - J. Braun 2016-09-01

Join treksper J.W. Braun for this unique look back at Star Trek: The Original Series and all of Captain Kirk's subsequent adventures! Beginning with Star Trek's first episode and continuing right on through to 2016's blockbuster film, Star Trek Beyond, Braun analyzes all the stories, characters, and technology that make Star Trek great while avoiding spoilers along the way. Whether you grok Spock or you just want to know what all the fuss is about, The Trekker's Guide to the Kirk Years is the perfect companion to the most famous television show of them all and beyond.

Ex Machina - Christopher L. Bennett 2012-07-17

Following the events of Star Trek: The Motion Picture the captain and crew of the USS Enterprise found themselves haunted by their extraordinary encounter with the vast artificial intelligence of V'Ger, and by the sacrifice and ascension of their friend and shipmate, Willard Decker. As James T. Kirk, Spock and Leonard McCoy attempt to cope with the personal fallout of their ordeal, a chapter from their mutual past is reopened, raising troubling new questions about the relationship of God, man and A.I. On the recently settled world of Daran IV, the former refugees of the Fabrini worldship Yonada are divided by conflicting ideologies, some clinging to their theocratic past while others envision a future governed by reason alone. Years ago the officers of the Enterprise helped overthrow the Oracle, the machine-god that controlled Yonada. Now confronting the consequences of those

actions, together with echoes of their strange encounter with V'Ger, Kirk, Spock and McCoy face choices which will decide the fate of a civilization - and which may change them forever.

Star Trek Adventures - Command Division - Modiphius Entertainment 2018-10

COMMAND A STARSHIP. A HUNDRED DECISIONS A DAY, HUNDREDS OF LIVES, STAKED ON YOU MAKING EVERY ONE OF THEM RIGHT.

The Mecha Hack - 2018-05-25

Total Immersion - Paul C Giachetti 2014-11-08

If you have ever wondered if there was more to Red Dwarf than just a television series, then prepare to have your nipple nuts spun, because Total Immersion: The Comprehensive Unauthorized Red Dwarf Encyclopedia has got you covered! The quintessential reference guides to the whos, whats, whens and wheres of the entire Red Dwarf universe, Total Immersion contains thousands of entries from the television episodes, novels, websites, games, comics and more, meticulously compiled and all-inclusive. Every person, place, thing, event and reference is alphabetically listed-from Androids to zero-gee football, from Alphabetti Spaghetti to Zogothoniumeliumoxiixiexiphulmifhidikalidrihide - to produce this trivia buff's ultimate treasure trove of all things Dwarf. This two-book set includes: More than 5,500 entries culled from every Red Dwarf story and source material A detailed index breaking the entries down into seventy-five categories for easy browsing A foreword by Jonathan Capps, a founding member of Ganymede & Titan, the premier Red Dwarf fan site More than sixty breathtaking interior sketches from artist Pat Carbajal, produced exclusively for this set A complete story guide to the television series, novels, Smegazine comics and more An overview of the many universes and timelines featured in Red Dwarf Written for both casual fans and those who know the range of a C-180A Canary Rifle, Total Immersion is your one-stop guide to the entire Red Dwarf mythos. Smeggin' hell!

Power Moms - Maria T. Bailey 2011-05-01

Word of Mom is the most powerful form of marketing for brands who want to connect with the \$2.4 trillion Mom Market. The Power Moms-influential mothers who help spread the word about products and services-build brands and boast sales. Learn how to identify and engage this powerful group of consumers... Examine how the sphere of influence of today's mom maven is transcending from virtual world to cyberspace and back Engage moms who will drive sales to your bottom line by creating a buzz online and offline Hear first-hand from over 300 Power Moms on their rules of engagement with brands and how they spread the word about products they love Empower yourself with access to the most influential moms in the US and around the globe with the directory of Power Moms **REVIEWS** "Thanks to Maria, I have built one of the fastest growing franchises based on her teachings!"- Lisa Druzman, Founder and CEO of Stroller Strides Franchise "Maria's creativity for engaging moms is passionate, instant, and real." - Steven Betesh, President, Baby Brezza Enterprises "For over a decade, Maria has been a trailblazer in the Mom Market and has empowered businesses who want to build sales and great Mom brands." - Liz Lange, Fashion Designer and Shopafrolic.com Founder **THE AUTHOR** For more than a decade, Maria Bailey has educated CEOs, CMOs and Industry leaders on the consumer behaviors of mothers. She is internationally known for her insights, books, and award-winning marketing program which engage and connect brands with moms. She was the first to quantify the trillion dollar spending power of U.S. Moms. She is the CEO of BSM Media, a marketing and media company specializing in the mom market. Over 8 million moms a month are entertained and informed by Maria via blogs, vlogs, podcasts, radio, Facebook, Twitter and magazines. Maria has been featured in Business Week, USA Today, New York Times, BrandWeek and The Wall Street Journal. She has appeared on CNN, CNBC and The Today Show. To contact her visit www.marketingtomoms.com or www.bsmmedia.com or follower her on Twitter @MomTalkRadio.

Nightshade - Laurell K. Hamilton 2000-09-22

After two hundred years of civil war the planet Oriana is dying. Most of the surface vegetation is gone, the air is nearly unbreathable, and the people themselves are dying. Now, the two warring factions have finally sat down to talk peace, and Captian Picard and the U.S.S. Enterprise™ are sent to help them negotiate a settlement. Picard, Lt. Worf, and Counsellor Troi beam down to Oriana, just as the Starship Enterprise is called away on another urgent mission. Alone on the planet, the U.S.S. Enterprise team learns that there are people that would rather finish the devastating conflict than talk peace. Suddenly, Picard is accused of murder and the delicate negotiations have fallen into the hands of Lt. Worf. Now, Worf and Troi must unravel the truth and prevent planet-wide disaster, before time runs out for the people of Oriana and the crew of the Starship Enterprise.

Blood and Fire - David Gerrold 2011-02

Executive Officer Korie had faced and defeated seemingly invincible Morthan battleships, elusive bio-computer imps, and dreaded Morthan assassins. It would be on the starship Norway, however, that he would meet his greatest challenge—a challenge that could change the outcome of a war and the destiny of humankind. The latest installment of the Star Wolf series, this third galactic struggle concludes the popular trilogy with a rescue mission that is far from routine. Never before published, Blood and Fire is the long-awaited conclusion to the Star Wolf series.

Star Trek the Next Generation - David Tipton 2018

In the sinister Mirror Universe, Captain Jean-Luc Picard is determined to get his hands on the Terran Empire's new secret weapon, the Galaxy-class warship known as Enterprise, by any means necessary. Unfortunately, one obstacle stands in his way—and his name is William T. Riker!

Invisible Sun - Charles Stross 2021-09-28

The alternate timelines of Charles Stross' Empire Games trilogy have never been so entangled than in *Invisible Sun*—the techno-thriller follow up to *Dark State*—as stakes escalate in a conflict that could spell extermination for humanity across all known timelines. An inter-timeline coup d'état gone awry. A renegade British monarch on the run through the streets of Berlin. And robotic alien invaders from a distant timeline flood through a wormhole, wreaking havoc in the USA. Can disgraced worldwalker Rita and her intertemporal extraordinary agent of a mother neutralize the livewire contention before it's too late? At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Chinatown Death Cloud Peril - Paul Malmont 2007-06-05

Set in the colorful world of the 1930s and peopled with writers H.P. Lovecraft, L. Ron Hubbard, Lester Dent, and Walter Gibson, this swashbuckling literary thriller propels the characters into a genuine pulp adventure in which they try to thwart a madman intent on creating a new global empire.

Star Trek Adventures - Beta Quadrant - Modiphius Entertainment 2018-10

YOU JUDGE YOURSELVES AGAINST THE PITIFUL ADVERSARIES YOU'VE ENCOUNTERED SO FAR: THE ROMULANS, THE KLINGONS... THEY'RE NOTHING COMPARED TO WHAT'S WAITING.

Vampire: The Masquerade - Anarch - Modiphius 2019-04

Welcome to a blood thriller on the streets of the modern nights. For centuries the Anarch Movement enjoyed an uneasy truce with the Camarilla, but no longer. Now, the Unbound refuse to bow to the sickening hypocrisy and tyranny of their former allies. Claiming the nighttime streets as their own, the Anarchs seek independence from the despotic Elders, by any means necessary. Only the toughest and smartest of self-made vampires will survive. Featuring all-new essays on nocturnal survival and politics from Juhana Pettersson.

Danny Dunn and the Anti-Gravity Paint - Jay Williams 2014-11-15

Through a mishap in Professor Bulfinch's laboratory, Danny accidentally creates an anti-gravity paint. The natural

use, of course, is for a spaceship -- the paint can replace rockets to get the ship into space. Unfortunately, the spaceship is launched prematurely after Danny and Joe follow Professor Bulfinch and Dr. Grimes on a tour of the ship. A mechanical failure dooms the four to a one-way trip out of the Solar System -- unless they can repair the spaceship in time! This is the first of the 15-volume Danny Dunn series and features the original cover by acclaimed artist Ezra Jack Keats. Look for "Danny Dunn on a Desert Island," the second volume of the series, coming soon from Wildside Press!

Starfinder Near Space - Paizo Staff 2020-06-02

Journey to Near Space, the galactic region that contains the Pact Worlds, the Veskarium, and many of the planets discovered and colonized by explorers from those civilizations. This hardcover rulebook expands the Starfinder campaign setting with details on dozens of worlds and cultures found in Near Space, each perfect as a locale for science-fantasy adventure! Inside this book, you'll find in-depth gazetteers of the nine worlds of the Veskarium, the interstellar empire founded by the warlike vesk; detailed entries on other planets and civilizations of Near Space; new starships from the Veskarium and beyond; alternate racial traits for playable Near Space races; and new themes, archetypes, equipment, spells, and more for any character!

Star Wars and Philosophy - Kevin S. Decker 2010-10

Sensed a disturbance in The Force lately? This is what's been setting your midi-chlorians tingling. Seventeen Jedi adepts got together to probe the deeper reaches of the Star Wars epic. A hazardous quest philosophy is more risky than not letting a ...

The Fall: Peaceable Kingdoms - Dayton Ward 2013-12-31

The final original novel in the electrifying *The Next Generation/Deep Space Nine* crossover event! Following the resolution of the fertility crisis that nearly caused their extinction, the Andorian people now stand ready to rejoin the United Federation of Planets. The return of one of its founding member worlds is viewed by many as the first hopeful step beyond the uncertainty and tragedy that have overshadowed recent events in the Alpha Quadrant. But as the Federation looks to the future and the special election to name President Bacco's permanent successor, time is running out to apprehend those responsible for the respected leader's brutal assassination. Even as elements of the Typhon Pact are implicated for the murder, Admiral William Riker holds key knowledge of the true assassins—a revelation that could threaten the fragile Federation-Cardassian alliance. Questions and concerns also continue to swell around Bacco's interim successor, Ishan Anjar, who uses the recent bloodshed to further a belligerent, hawkish political agenda against the Typhon Pact. With the election looming, Riker dispatches his closest friend, Captain Jean-Luc Picard, in a desperate attempt to uncover the truth. But as Picard and the Enterprise crew pursue the few remaining clues, Riker must act on growing suspicions that someone within Ishan's inner circle has been in league with the assassins from the very beginning

Star Trek Adventures - Modiphius Entertainment 2017

Welcome to your new assignment, Captain. Your continuing mission, to explore strange new worlds, seek out new life and new civilizations, to boldly go where no one has gone before

Sims' History of Elgin County: A-L - Hugh Joffre Sims 1984

Basic Computer Games - David H. Ahl 1981

Judge Journal - Sequel Gap Publishing 2019-09-27

This journal is perfect for that awesome person in your life. This notebook is a great way to record goals, plans and jotting down notes. Show the world how much you enjoy writing and organizing your ideas. This journal has 100 pages and is sized conveniently at 6 x 9 inches.

Selected Chaff - Al McIntosh 2007

A Klingon Christmas Carol - Christopher Kidder-Mostrom 2014-02-12

Scrooge has no honor, nor any courage. Can three ghosts help him to become the true warrior he ought to be in

time to save Tiny Tim from a horrible fate? A stage play to be performed in the Original Klingon with English Supertitles and narrative analysis from The Vulcan Institute of Cultural Anthropology. The Dickens classic tale of ghosts and redemption adapted to reflect the Warrior Code of Honor and the translated into tlhIngan Hol (That's the Klingon Language).